## IPv6 Challenges & Tactics for Content Providers

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#### IPv4

- \* Internet Protocol version 4 (IPv4)
- \* Fourth revision in the development of the Internet Protocol (IP) (RFC 791)
- \* IPv4 uses 32-bit (four-byte) addresses 4294967296 (2<sup>32</sup>) addresses
- \* Exhaustion had been significantly delayed by address changes such as
  - \* Classful network design (A,B,C,D and D)
  - \* Classless Inter-Domain Routing (/N),
  - Network address translation (NAT).

#### IPv6

- \* IPv6 (Internet Protocol version 6) is a version of the Internet Protocol (IP) intended to succeed IPv4 (RFC 2460)
- \* IPv6 uses 128-bit addresses, for an address space of  $2^{128}$  (approximately 3.4×10<sup>38</sup>)
- \* Eliminates the primary need for network address translation (NAT),

#### Domain Name Server (DNS)

- \* A DNS translates (or maps) the name of a resource to its physical IP address typically referred to as forward mapping
- \* A DNS can also translate the physical IP address to the name of a resource typically called reverse mapping.
- \* Two approaches for DNS:
  - \* A Database Stores different types of Resource Records (RR)
  - \* A TCP/IP Protocol and a client/server application
    - \* IPv4 or IPv6, TCP & UDP, port 53

#### Forward Lookup

#### Domain → IP

```
* IPv4:
```

www.example.com IN A 192.168.0.1

\* IPv6:

www.example.com IN AAAA 2607:f0d0:1002:51::4

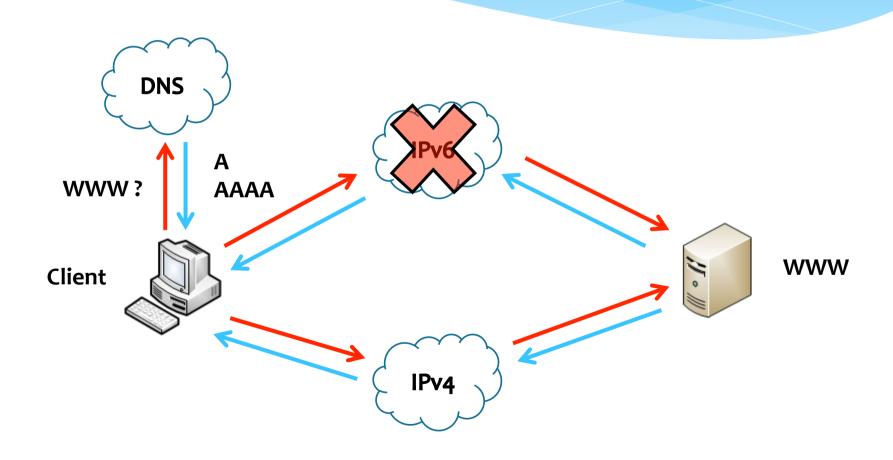
#### Reverse Lookup

#### IP → Domain

```
* IPv4:
1.0.168.192.in-addr.arpa. IN PTR host.example.com

* IPv6:
4.0.0.0.0.0.0.0.0.0.0.0.0.0.0.1.5.0.0.2.0.0.1.0.d.0.f.7.0.6.2.ip6.arpa
IN PTR host.example.com
```

#### Which one to use IPv6 or IPv4?



#### Happy Eyeballs Algorithm

\* **Problem:** Delay When IPv6 is not Accessible

```
DNS Server
                               Client
                                                       Server
1.
      |<--www.example.com A?----|</pre>
2.
     |<--www.example.com AAAA?--|</pre>
3.
      |---192.0.2.1---->|
      |---2001:db8::1---->|
5.
6.
                                  |==TCP SYN, IPv6===>X
7.
                                  |==TCP SYN, IPv6===>X
8.
                                  |==TCP SYN, IPv6===>X
9.
10.
                                  |--TCP SYN, IPv4---->|
11.
                                  |<-TCP SYN+ACK, IPv4----|</pre>
                                  |--TCP ACK, IPv4---->|
12.
```

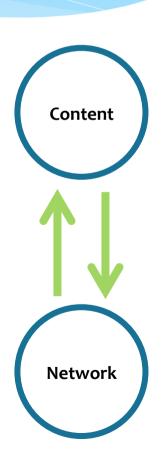
#### Happy Eyeballs Algorithm

\* **Solution:** the client sends two TCP SYNs at the same time over IPv6 (6) and IPv4 (7)

```
DNS Server
                               Client
                                                        Server
1.
       |<--www.example.com A?----|</pre>
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       |<--www.example.com AAAA?--|</pre>
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       |---192.0.2.1---->|
       |---2001:db8::1---->|
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6.
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                                   |--TCP SYN, IPv4---->|
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                                   |<-TCP SYN+ACK, IPv4----|</pre>
9.
                                   |--TCP ACK, IPv4---->|
                                   |==TCP SYN, IPv6===>X
10.
```

## Challenges When Transitioning Content to IPv6

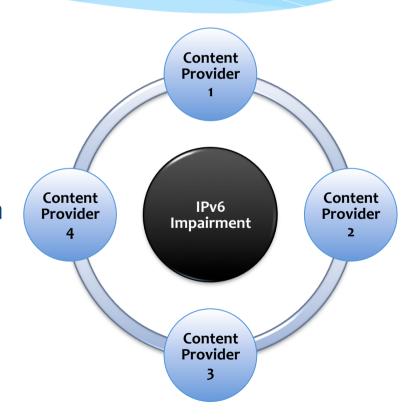
- \* The main objective is to make that content natively dual-stack enabled
- \* Technical, operational, investment challenges in being able to transition smoothly for all end users
  - \* Technical (poor performance and security concerns)
  - \* Operational (immature support process, procedure, system)
  - \* Investment (HW/SW upgrade, IPv6 solution, training, testing)



#### **Content Transition Tactics**

# Solve Current End User IPv6 Impairments

- \* Content providers has little or no control over the network connectivity,
- \* One domain cannot do it alone,
- \* Difficult to motivate internet community members (sharing resources, time, cost),
- \* But, W6D shows internet community can work as a team to fix this issue
- \* Without progress in each part of the Internet ecosystem, networks and/or content sites may delay, postpone, or cease adoption of IPv6, or to actively seek alternatives to it.

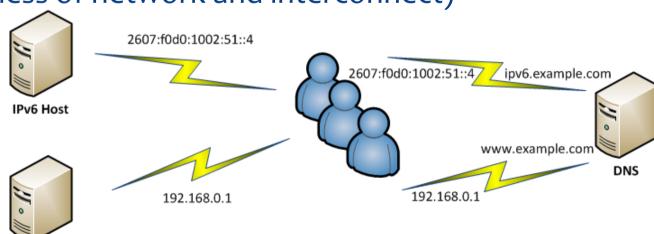


#### **Use IPv6-Specific Name**

\* Use special FQDN to direct traffic to IPv6-ready host (ipv6.example.com)

IPv4 Host

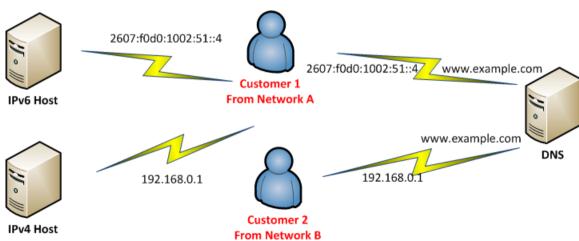
\* Enables the domain to (1) Gain IPv6 experience (Staff training, develop necessary procedures and operation tools) (2) Increase IPv6 use on a relatively controlled basis (ensure readiness of network and interconnect)



# Implement DNS Resolver Whitelisting

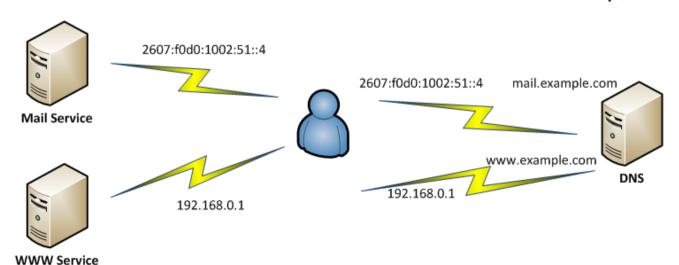
- \* Done on the Authoritative DNS
- \* Selectively return AAAA resource records (RRs) to the IPv6-ready customers, otherwise it will give IPv4
- \* It can help a domain address operational maturity concerns without harming the non-IPv6 networks

\* It does not fix the IPv6 issues, but avoid the customer who have them



## Transition Directly to Native Dual Stack

- \* Have both IPv4 & IPv6 hosts for certain service
- Content provider can start with one service (mail service for example) and experience for a period of time. Then migrate other services gradually (www then ftp etc)
- \* This will give the content provider the ability to test & analyze any impact or effect on the traffic and/or the customer experience



### Q & A







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