

# DNS Technologies for Resiliency



Eric Ziegast - 2017-04-20  
MENOG 17 - Muscat, Oman

# **Worth Reviewing**

**(but I don't do today)**

# Practical DNS Operations

Great tutorial by John Kristof ([menog-dnsops.pdf](#))

- DNS protocol and system overview
  - Hierarchical structure of DNS, registries vs registrars, whois
  - Caches, recursion, delegation
  - Transport (UDP *and* TCP too)
- Best Common Practices
  - Multiple nameservers, load balancing, anycast, network diversity
  - Bad stuff: Open resolvers, cache poisoning, mitigation delays, hijacking
  - Consistency, Administration, tools
- Advanced
  - PassiveDNS, Logging
  - Tools for monitoring – dsc, dnstop, zonecheck

# DNS Anycast

- Great tutorial by Gaurab Raj Upadhaya @PCH (MENOG 3):
  - [upadhaya-Anycast-v09.pdf](#)
- Good overview by Martin Levy @CloudFlare (MENOG 17):
  - [link-to.pdf](#)
- Well-written 5-part blog series @DDIGuru:
  - [Anycast, Static, RIP, OSPF, BGP](#)
- Not just for authoritative servers, recursive servers as well
  - DNS is critical to operations
  - Enhanced and public DNS service providers use it
  - User-facing ISPs should investigate

# Authoritative Anti-DDoS

## Roots

- Many root server operators deployed anycast
  - More global bandwidth adds resiliency
  - Localized DDoS attacks
  - Reduced latency
- Some are large load-balanced nodes while others are single servers very broadly deployed
- DNS software and architecture diversity
  - Several different software back-ends
  - Different management practices
  - Different deployment strategies
- Deploy your own root? alternate ccTLD?
  - Do we have a plan for a Mirai-sized country-level DDoS?

# Authoritative Anti-DDoS

## ccTLD/gTLD

- Old method:  
“Do you have a secondary I can add to my list?”
- Today, in light of typical DDoS:  
“Let’s add a mix of global anycast/cloud partners”  
Several have started service since 2009.
- Even then, still not enough
  - DDoS enough to knock any single provider down (Oct 21, 2016)
  - Mix of multiple providers?
  - Upstream DDoS mitigation?

## End Users

- DDoS mitigation services (roll-your-own, paid, free)
- Adaptive response to DDoS (banks)

# Response Policy Zones (RPZ)

# DNS RPZ - Motivations

- “Taking back the DNS” - Paul Vixie
- Domains are cheap – hostnames are cheaper
- Cleanup of domain abuse is:
  - time-consuming
  - expensive / cost shifting
  - ineffective / too slow
  - in some cases not possible (bulletproof / registry policy)
- Criminals tend to reuse same infrastructure
  - Not just domains => global identifiers (IP, nameserver)
- Not all “crime” is equal – allow end user flexibility



# Newly observed domains

```
$ nmsgtool -C ch212 |egrep 'domain: [0-9]'
```

**domain:** 5685555.cc.

**domain:** 584033323.cn.

**domain:** 7rs5mleto3.xn--fiqs8s.

**domain:** 569517.cc.

**domain:** 569527.cc.

**domain:** 0452nb.cn.

**domain:** 4kle0j6.ddns.net.

**domain:** 48647536.pw.

**domain:** 0zhb1o842a.nom.za.

**domain:** 3933573.pw.

**domain:** 569529.cc.

**domain:** 8phpnr7no96.tk.

**domain:** 5921547.cn.

**domain:** 607e5d26.ngrok.io.

**domain:** 569296.cc.

**domain:** 146909rjrp3z.pw.

**domain:** 575297140.cn.

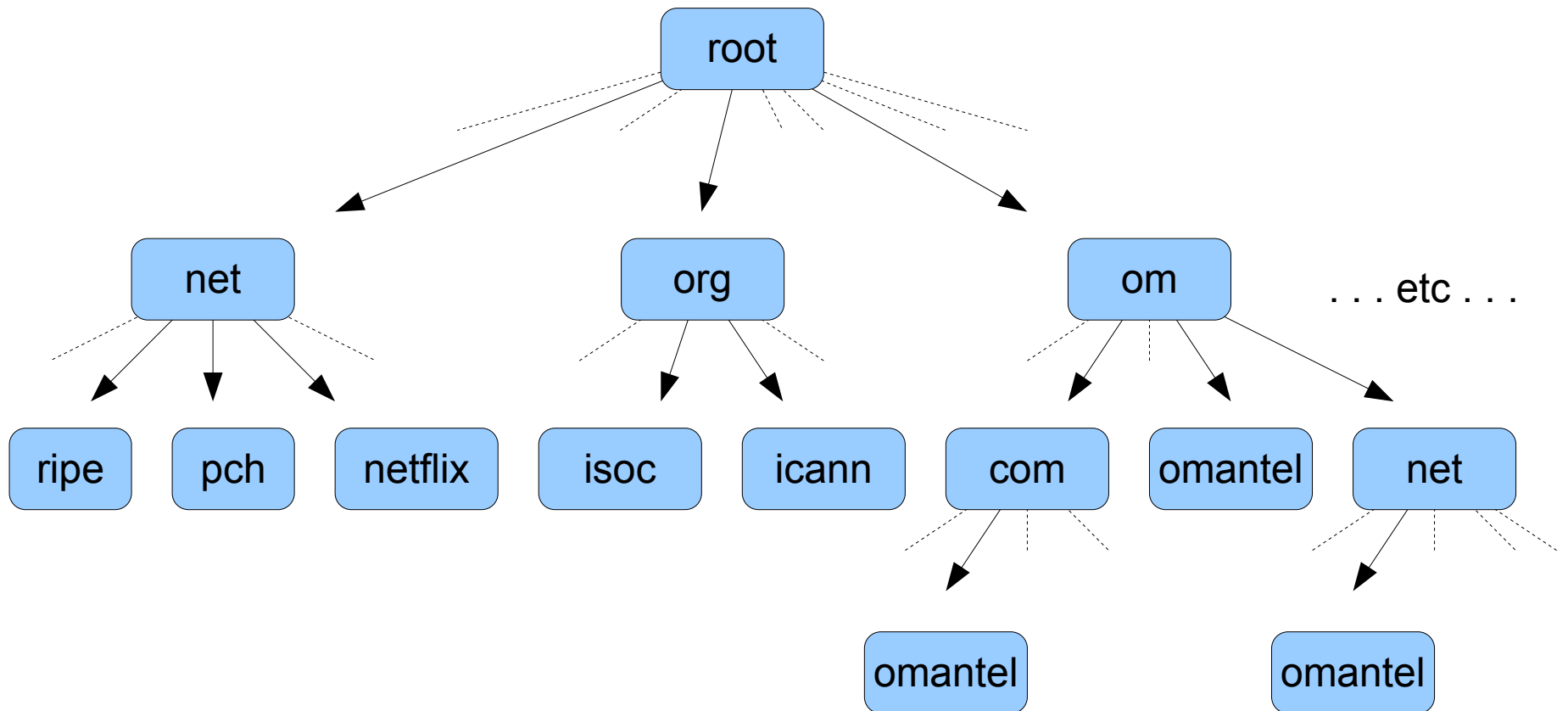
# DNS RPZ - Motivations

- “Most new domain names are crap” (Vixie, HITB 2012)
  - Eg: “x n - - 8 0 a k 6 a a 9 2 e . c o m” → apple.com
- Many domains today are registered, abused, and abandoned within a short time (NOD)
- Desire dynamic near-real-time distribution methods
- Multiple sources of policy information
- Previous methods not scalable
  - Fakeroot
  - Proprietary software

# RPZ Constraints and Goals

- The goal of DNS RPZ is a global technology standard and market for publication/subscription of DNS reputation information
- Must be unencumbered by patents or licenses, and available in many RDNS implementations
- Must not generate new wide area DNS traffic or make RDNS more fragile / less robust / slower
- Must not directly facilitate NXDOMAIN remapping or any other form of DNS pollution

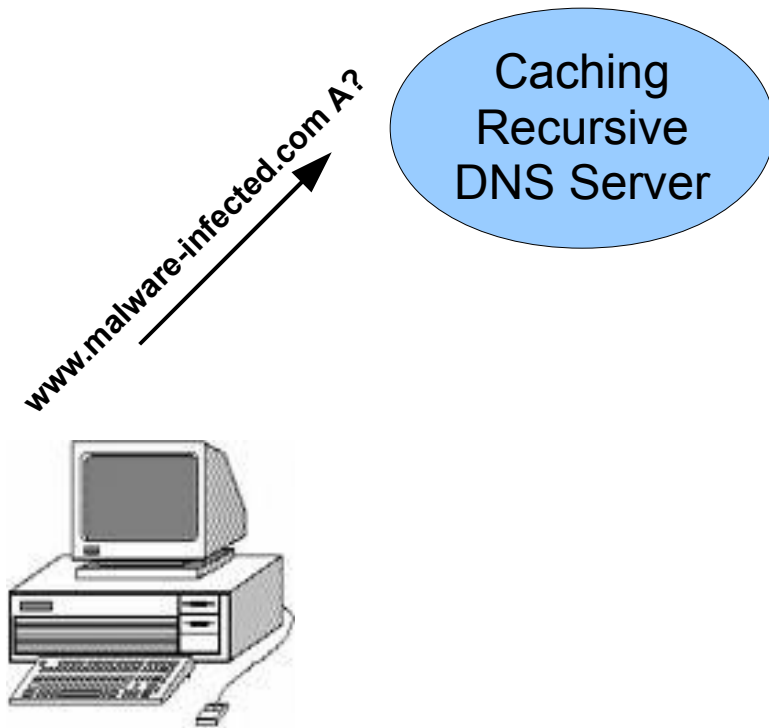
# DNS Hierarchy



PS: Quick "thank you" to MENOG17 sponsors

# Normal DNS

“ I'd like to visit  
www.malware-infected.com ”



# Normal DNS

“ I'd like to visit  
www.malware-infected.com ”



www.malware-infected.com A?

Caching  
Recursive  
DNS Server

www.malware-infected.com A?  
Find com at  
NS 1.gtld-servers.net

f.root-servers.net

# Normal DNS

“ I'd like to visit  
www.malware-infected.com ”

**Above  
Recursive**

www.malware-infected.com A?  
Find com at  
NS 1.gtld-servers.net

f.root-servers.net

**Below  
Recursive**

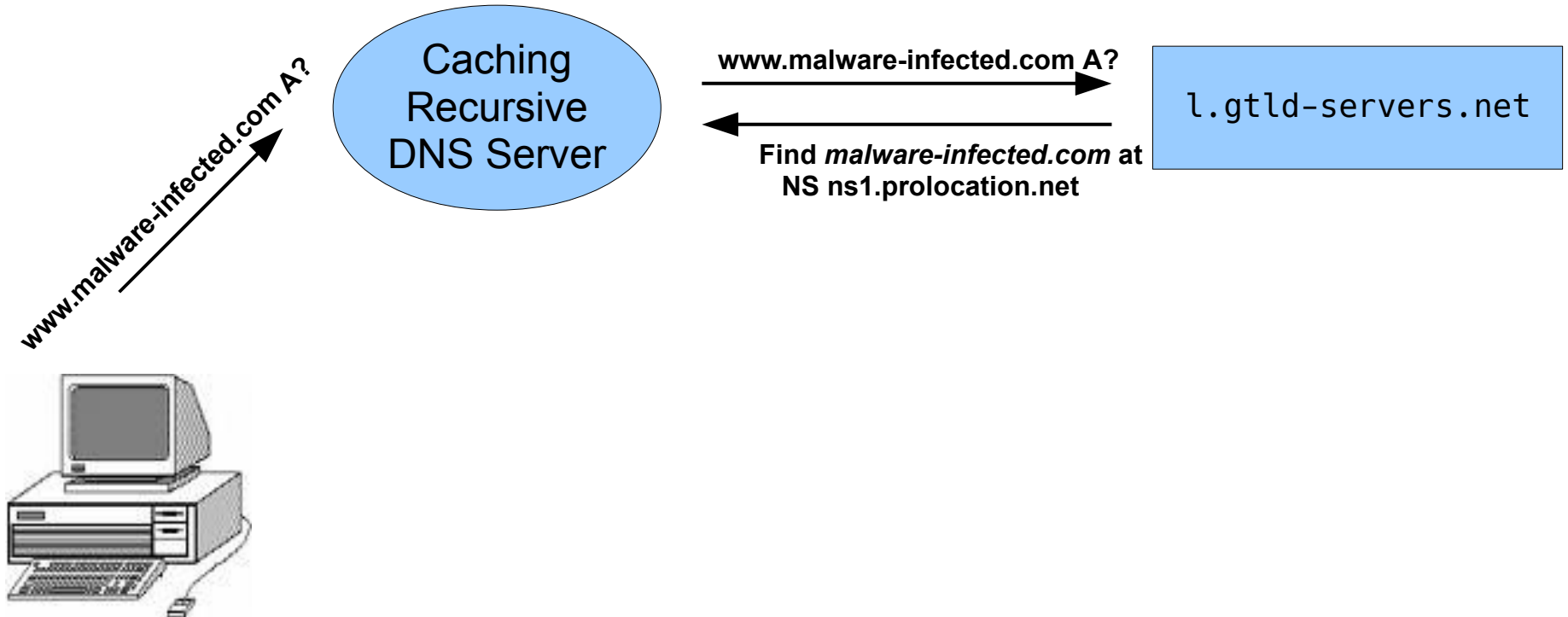
www.malware-infected.com A?

Caching  
Recursive  
DNS Server



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www.malware-infected.com A?

Caching  
Recursive  
DNS Server

www.malware-infected.com A?  
Find com at  
NS l.gtld-servers.net

f.root-servers.net

www.malware-infected.com A?  
Find *malware-infected.com* at  
NS lms1.prolocation.net

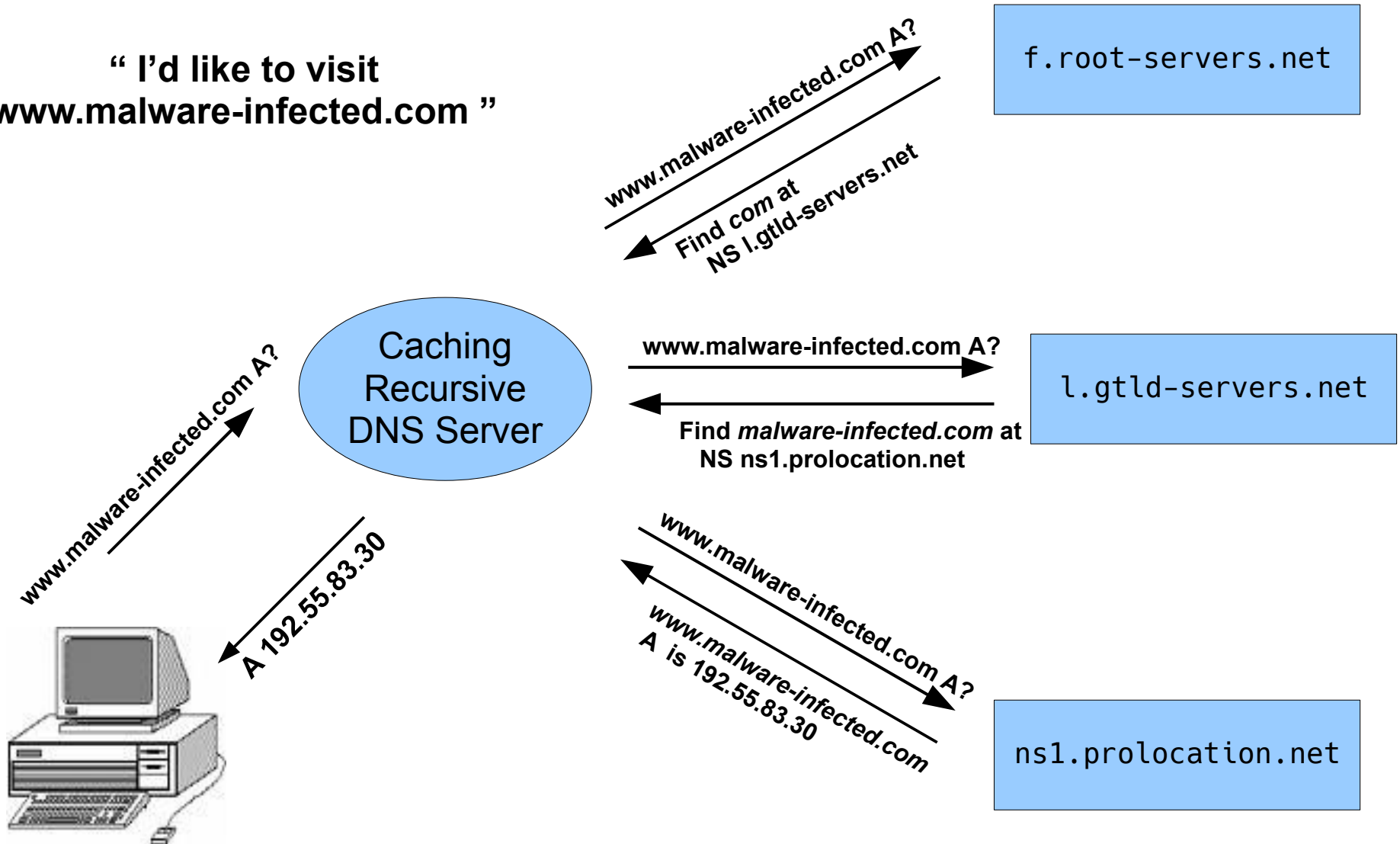
l.gtld-servers.net

www.malware-infected.com A?  
A is 192.55.83.30

ns1.prolocation.net

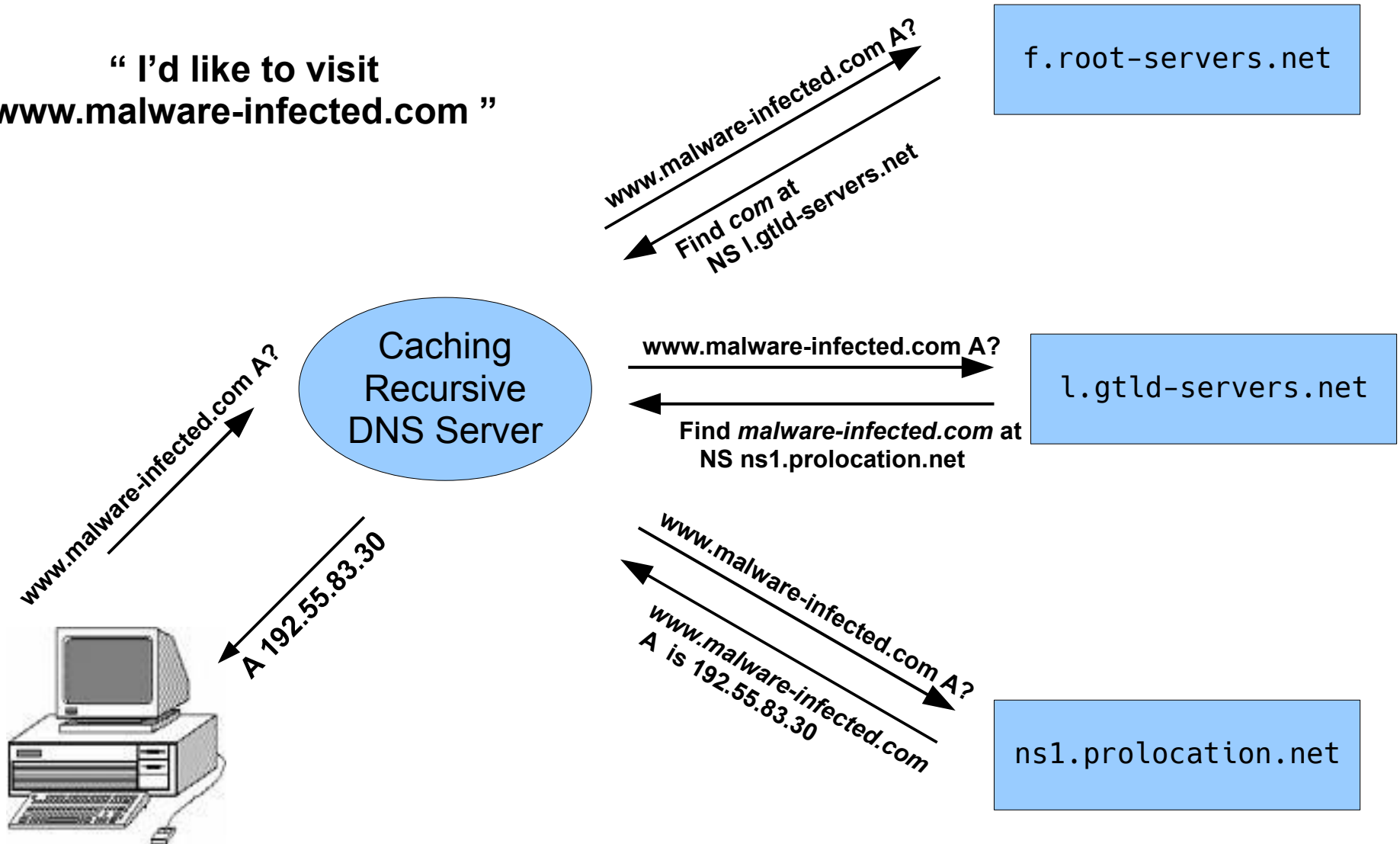
# Normal DNS

“ I'd like to visit  
www.malware-infected.com ”



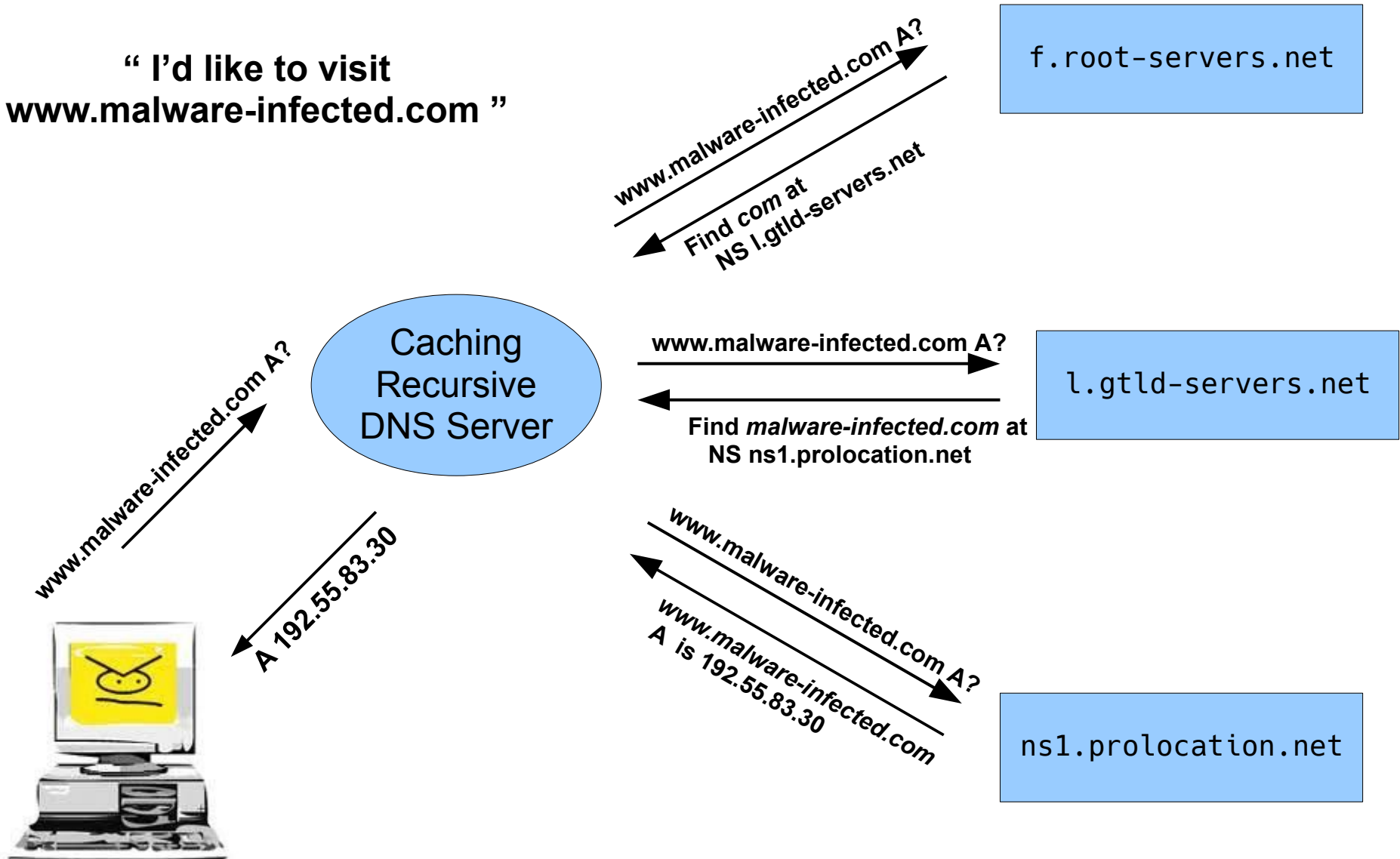
# Normal DNS

“ I'd like to visit  
www.malware-infected.com ”



# Normal DNS

“ I'd like to visit  
www.malware-infected.com ”



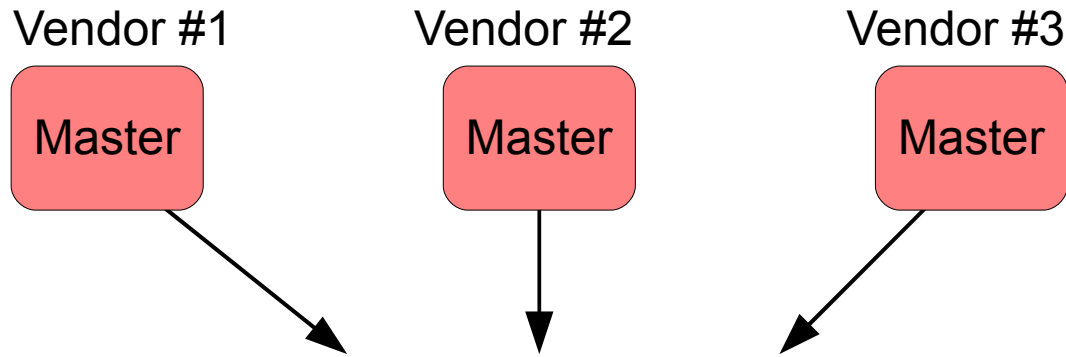
# RPZ

- “DNS firewall”
- Subscribing RDNS servers are stealth secondary server for response policy zone(s)
- TSIG is used to control access and authenticity
- NOTIFY is used to ensure timeliness of updates
- IXFR is used to compress updates into deltas
- An RDNS can subscribe to more than one RPZ and if so they are searched in order, per query
- RDNS operators can use a mix of private and public RPZs, using search order for precedence

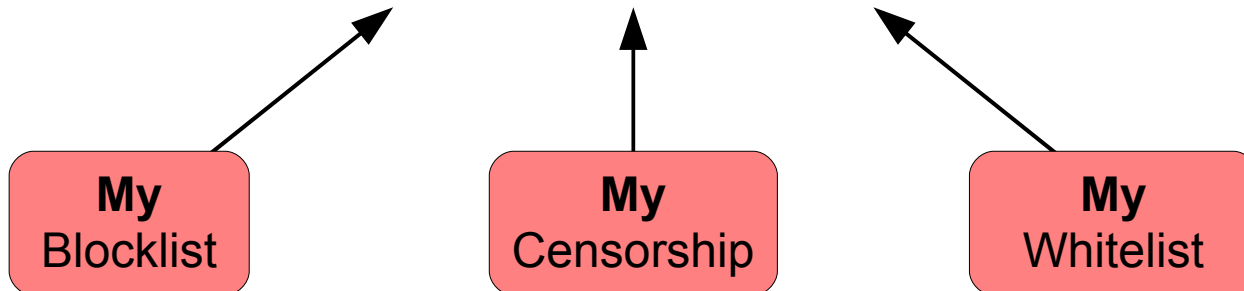
# RPZ

- Scalable method to modify DNS responses between recursive server and clients
- Multiple policies – ordering
- Maintained as DNS zones
- Quickly updated (dynamic updates)
- Efficiently/securely distributed
  - AXFR + IXFR updates
  - TSIG encryption
- RDNS operators can use a mix of private and public RPZs, using search order for precedence

# Multiple providers



- Multiple sources
- Independently managed
- Quick updates



# RPZ Usage

- Maintained like standard DNS zone at it's own apex.
- Add zones like a secondary domain (use TSIG)
- Zone data transferred/updated like secondary domain
- RPZs are never queried and so need not be delegated by their parents nor have globally unique names
- Linkage from RDNS to RPZ is by configuration (BIND)

```
response-policy {  
    zone "dns-policy.vix.com";  
    zone "rpz.deteque.com";  
};
```

- Read the draft:
  - <https://tools.ietf.org/html/draft-vixie-dns-rpz-00>



# RPZ policy actions

- To force an NXDOMAIN response:

`www.malware-infected.com.@ CNAME .`

- To force a NODATA response:

`www.malware-infected.com.@ CNAME *.`

- To stop processing and return the original answer:

`www.malware-infected.com.@ CNAME rpz-passthru.`

- To make sure an answer is returned is returned as TCP only:  
(DDOS mitigation)

`www.malware-infected.com.@ CNAME rpz-tcp-only.`

- To force no response (DROP):

`www.malware-infected.com.@ CNAME rpz-drop.`

- To force a different answer:

Use any normal RR, including CNAME:

- `www.malware-infected.com.@ CNAME some.honeypot.server.`

# RPZ policy triggers

## Rewrite answers for queried Hosts/Domains

- `host.domain.@`
- `*.domain.@`

## Rewrite answers based on response IP address

- `prefix.B4.B3.B2.B1.rpz-ip.@` (IPv4)
- `prefix.W8.W7.W6.W5.W4.W3.W2.W1.rpz-ip.@` (IPv6)
- `prefix.zz.W3.W2.W1.rpz-ip.@` ("zz" is like "::")

## Rewrite all answers from a client (think "walled garden", login director)

- `prefix.zz.W3.W2.W1.rpz-client-ip.@`
- `prefix.W8.W7.W6.W5.W4.W3.W2.W1.rpz-client-ip.@`

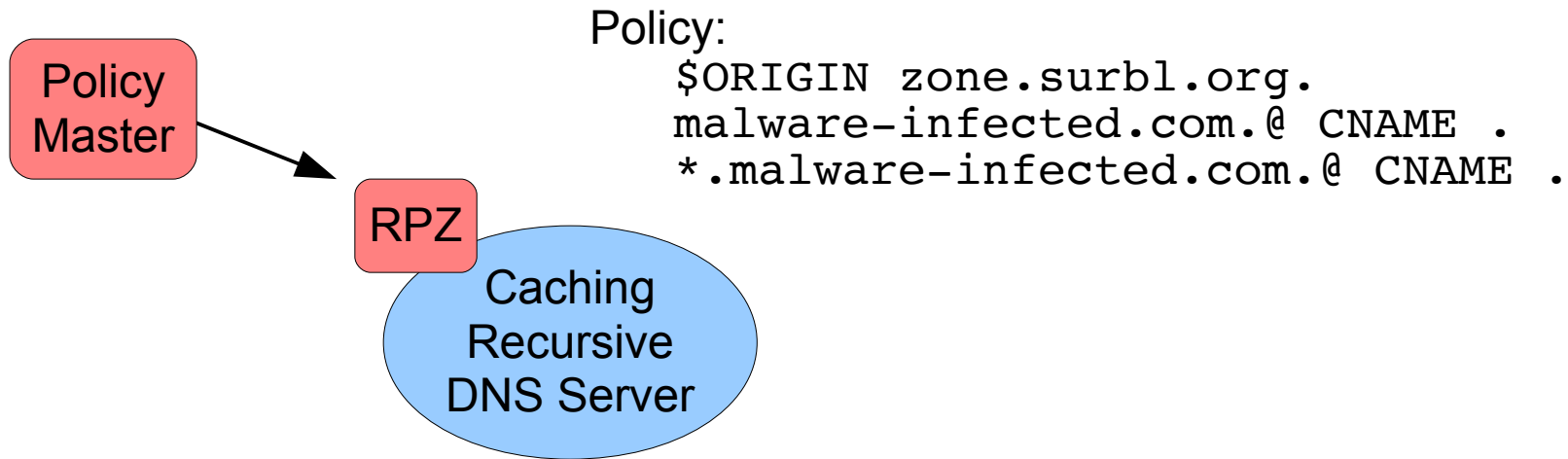
## Rewrite all answers from a particular authoritative server

- `NS.EXAMPLE.COM.rpz-nsdname.@`

## Rewrite all answers from a particular authoritative server (trigger by IP address)

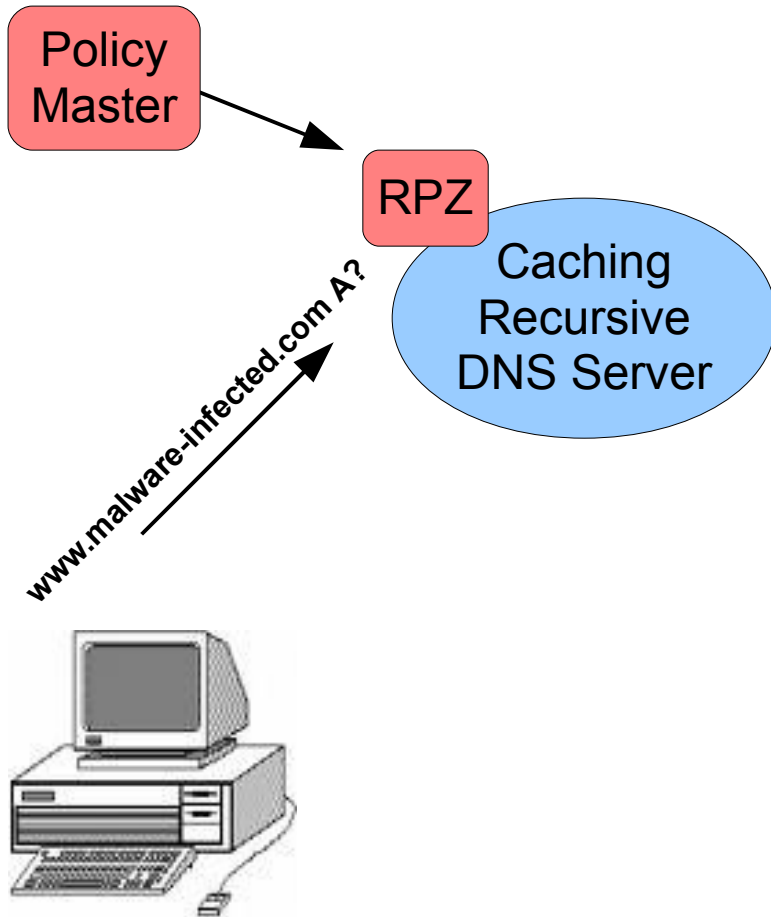
- `prefix.zz.W3.W2.W1.rpz-nsip.@`
- `prefix.W8.W7.W6.W5.W4.W3.W2.W1.rpz-nsip.@`

# DNS + RPZ



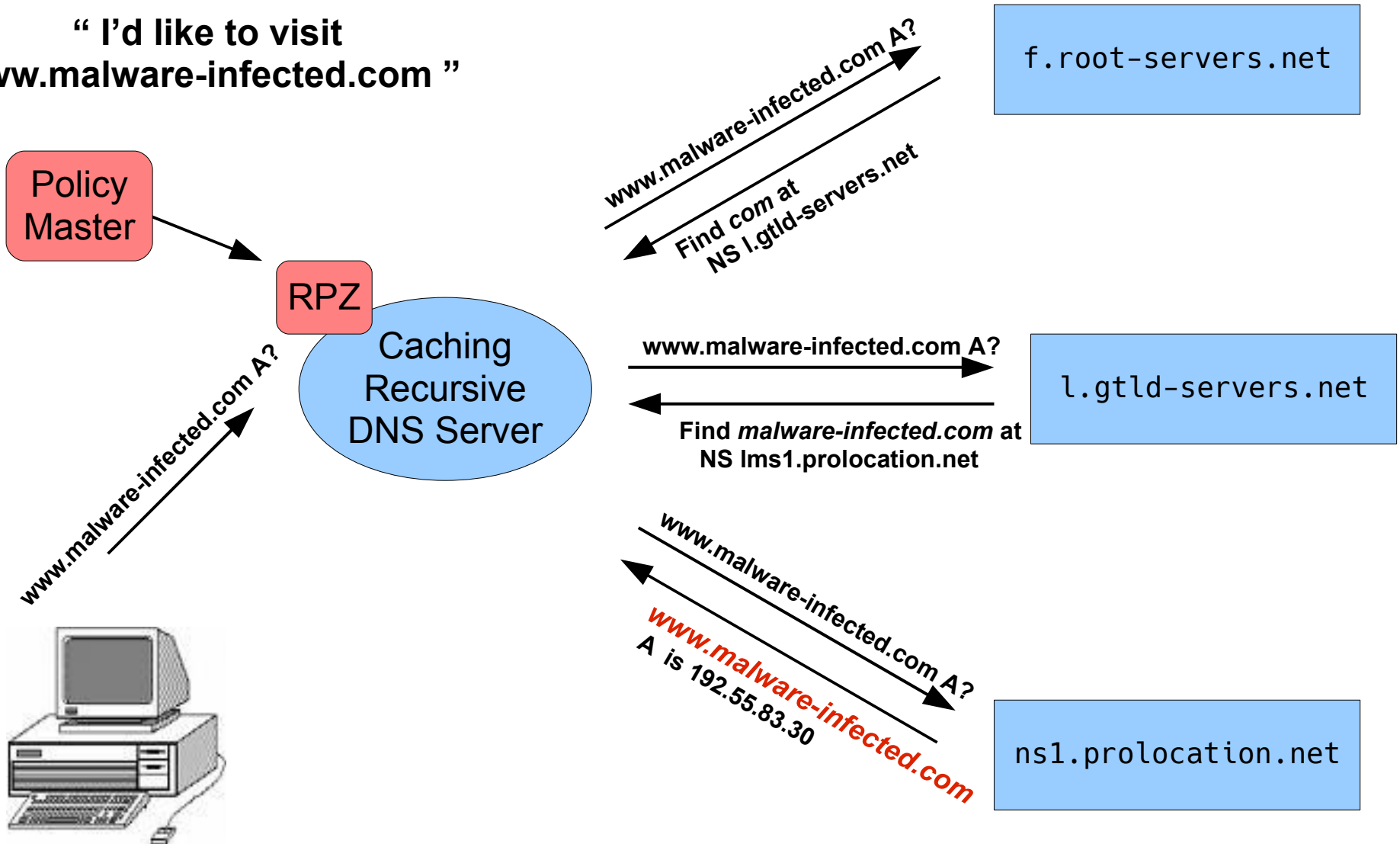
# DNS + RPZ

“ I'd like to visit  
www.malware-infected.com ”



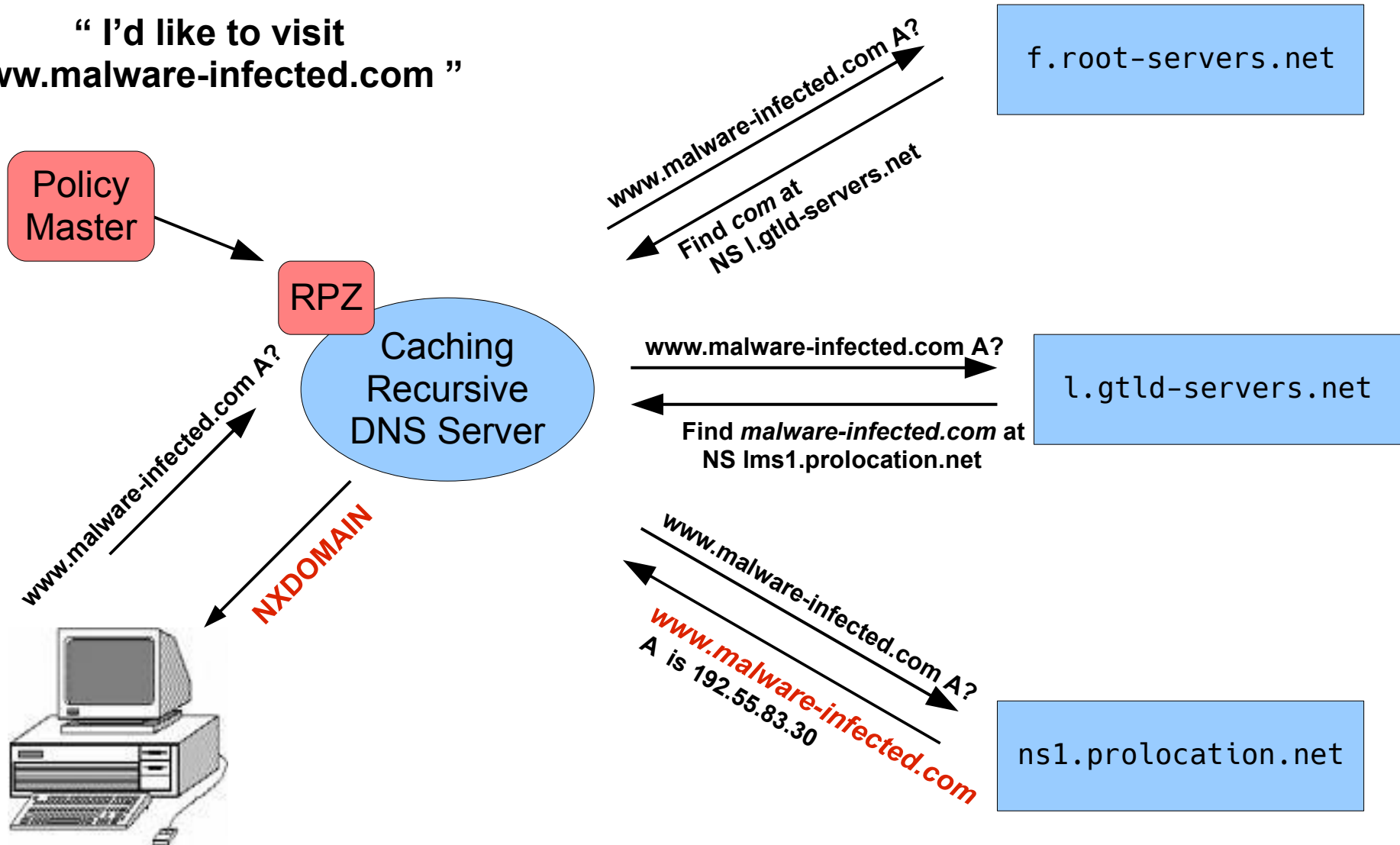
# DNS + RPZ

“ I'd like to visit  
www.malware-infected.com ”

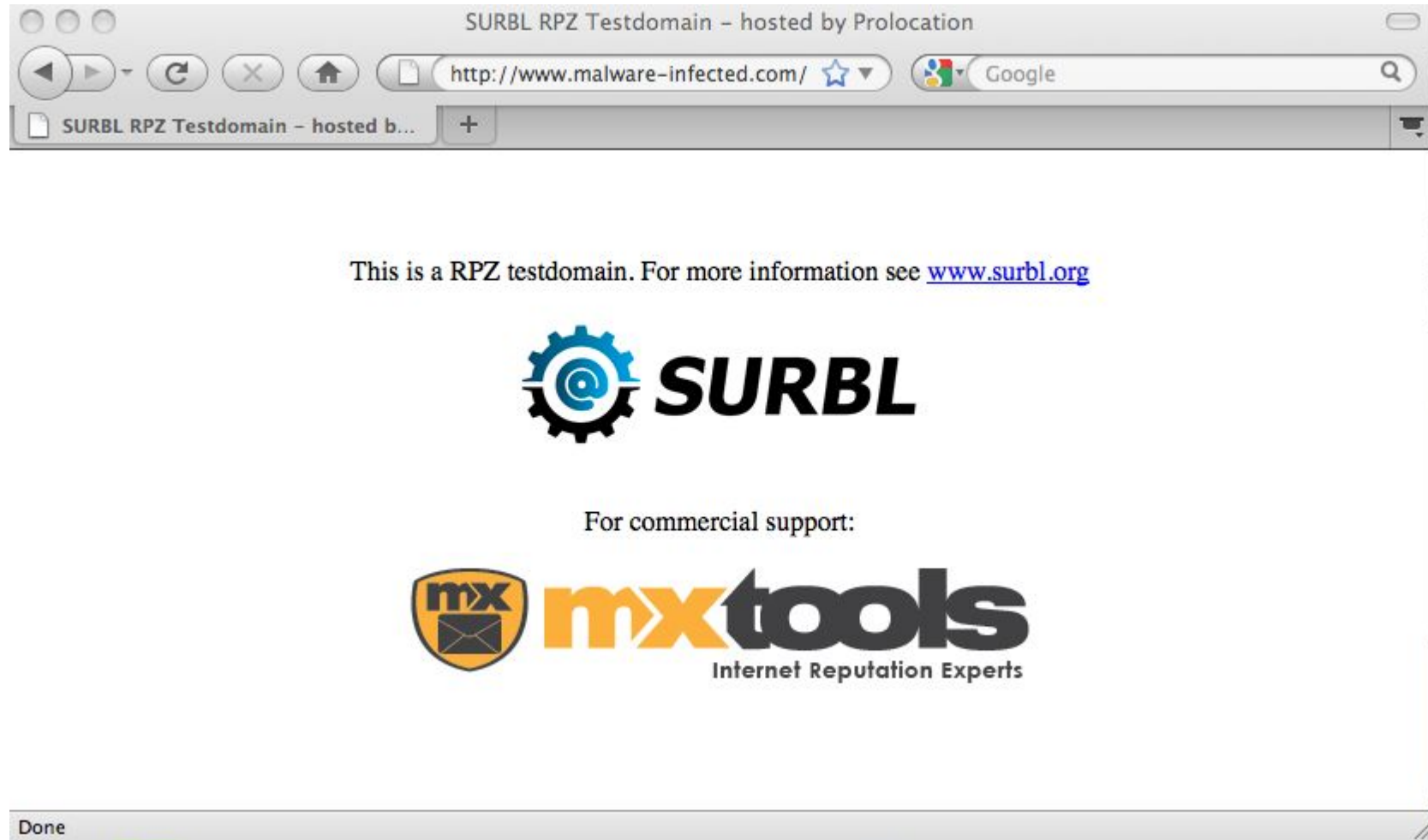


# DNS + RPZ

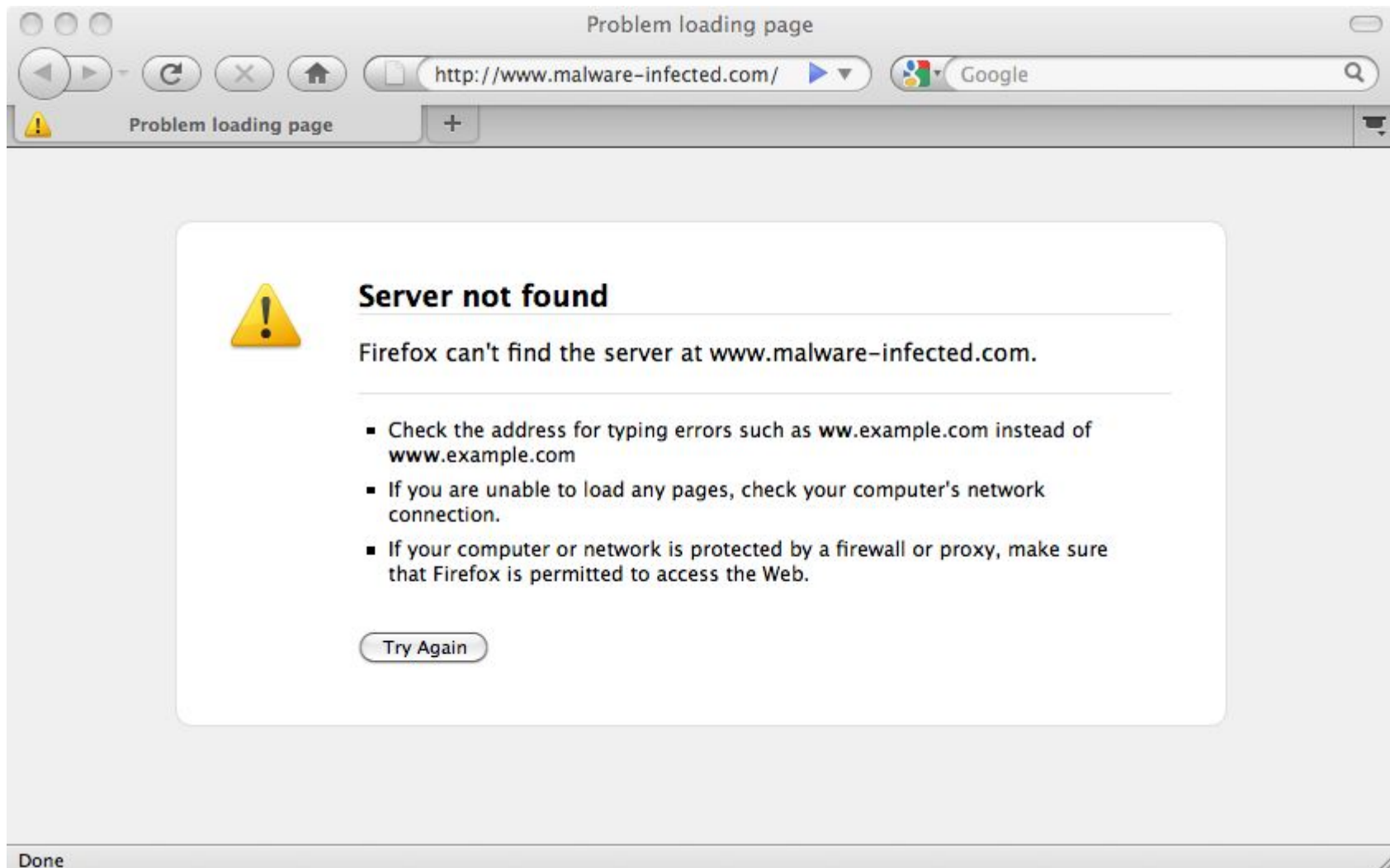
“ I'd like to visit  
www.malware-infected.com ”



# Browser - before



# Browser - after





# Debugging

```
Terminal — sh — 106x22
zl:~ root# cat /etc/resolv.conf
nameserver 204.152.187.111
zl:~ root# dig www.malware-infected.com a

;<<< DiG 9.6.0-APPLE-P2 <<< www.malware-infected.com a
;; global options: +cmd
;; Got answer:
;; ->>HEADER<<- opcode: QUERY, status: NXDOMAIN, id: 8248
;; flags: qr aa rd ra; QUERY: 1, ANSWER: 0, AUTHORITY: 1, ADDITIONAL: 0

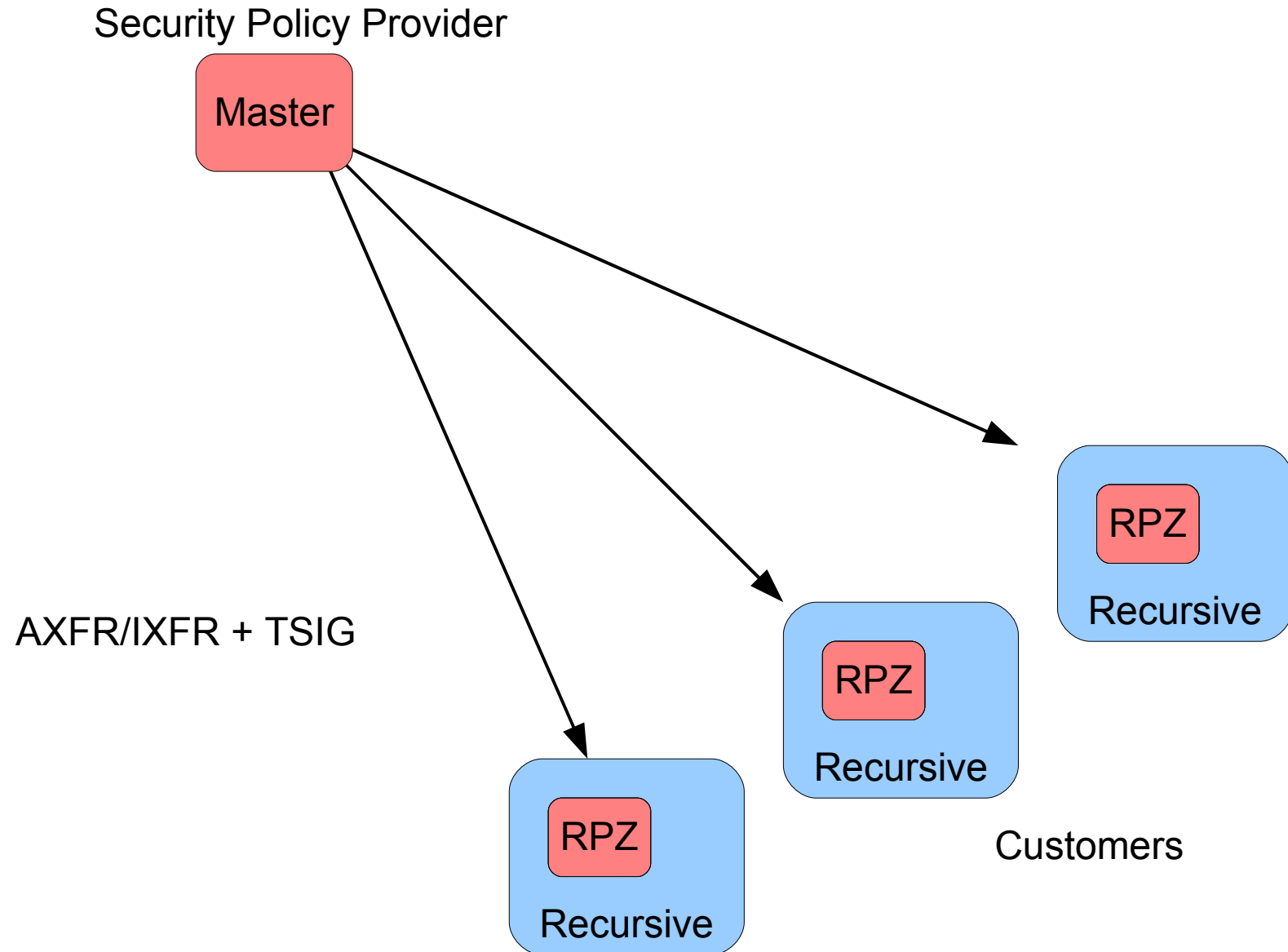
;; QUESTION SECTION:
;www.malware-infected.com.      IN      A

;; AUTHORITY SECTION:
rpz.surbl.org.                 180     IN      SOA     dev.null.zone.surbl.org. 1287751686 180 180 604800 180

;; Query time: 238 msec
;; SERVER: 204.152.187.111#53(204.152.187.111)
;; WHEN: Fri Oct 22 14:55:16 2010
;; MSG SIZE  rcvd: 104

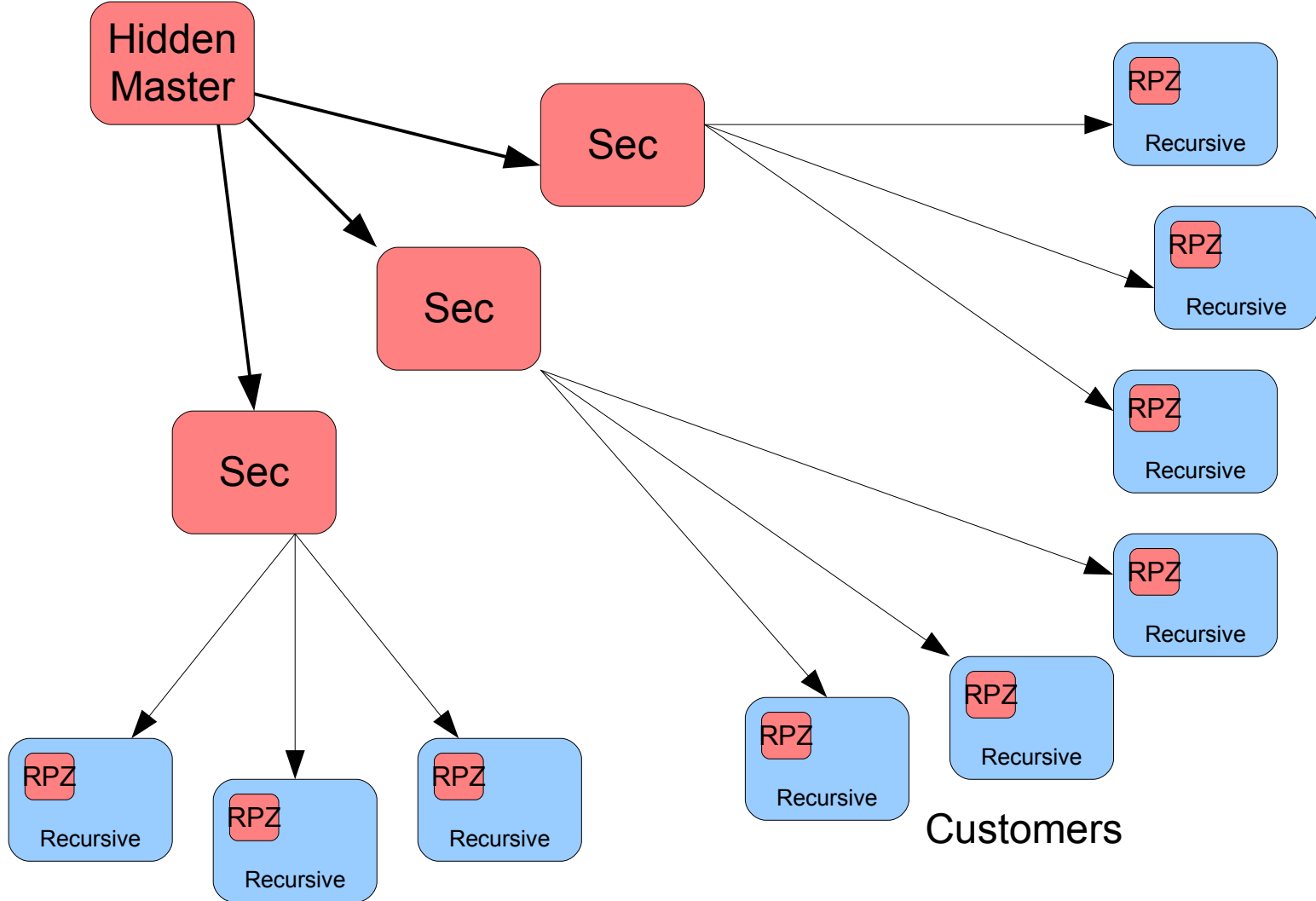
zl:~ root#
```

# Distribution



# Scaling Distribution

Security Policy Provider



Pause

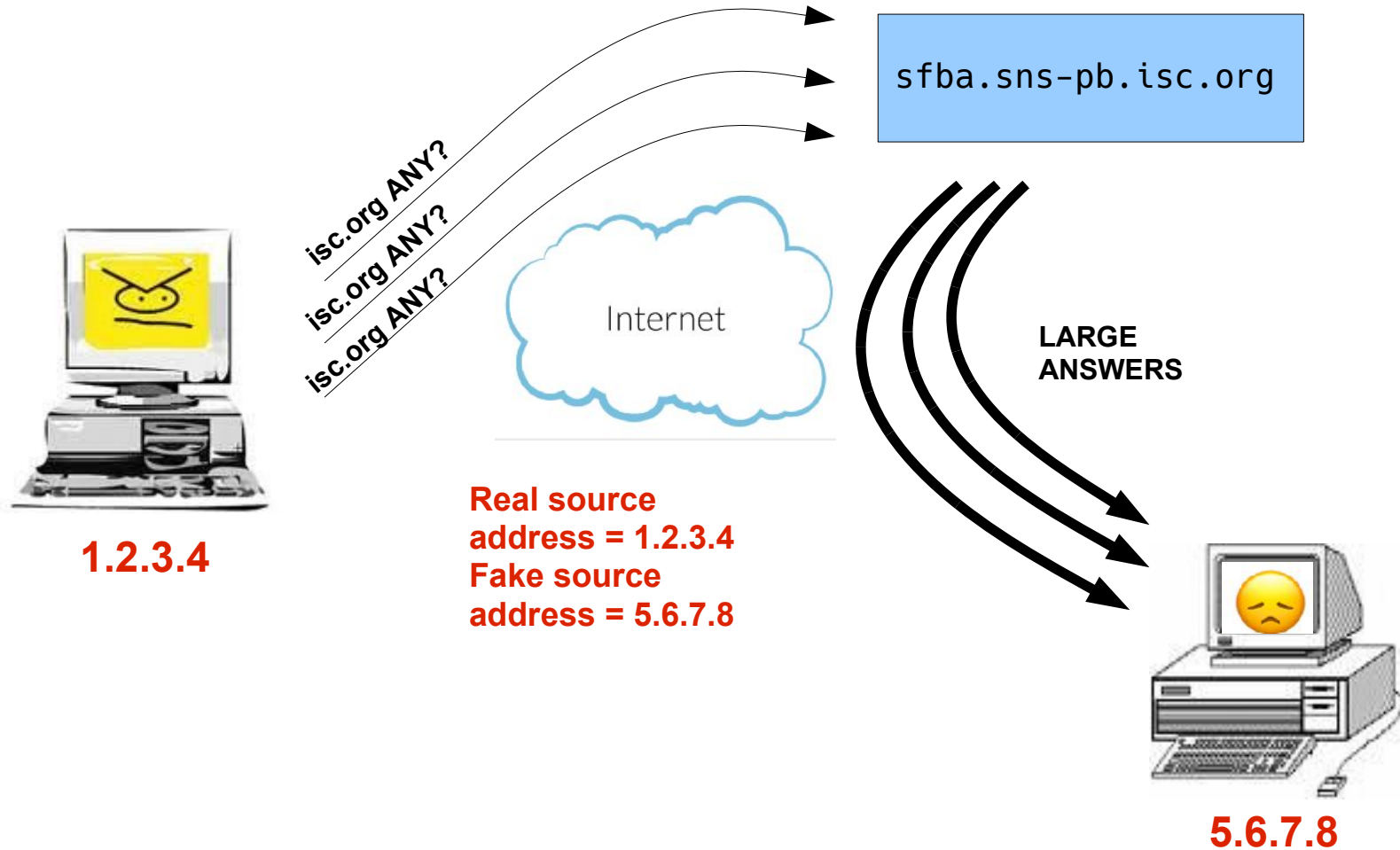
# Response Rate Limiting (RRL)

<http://www.redbarn.org/dns/ratelimits>

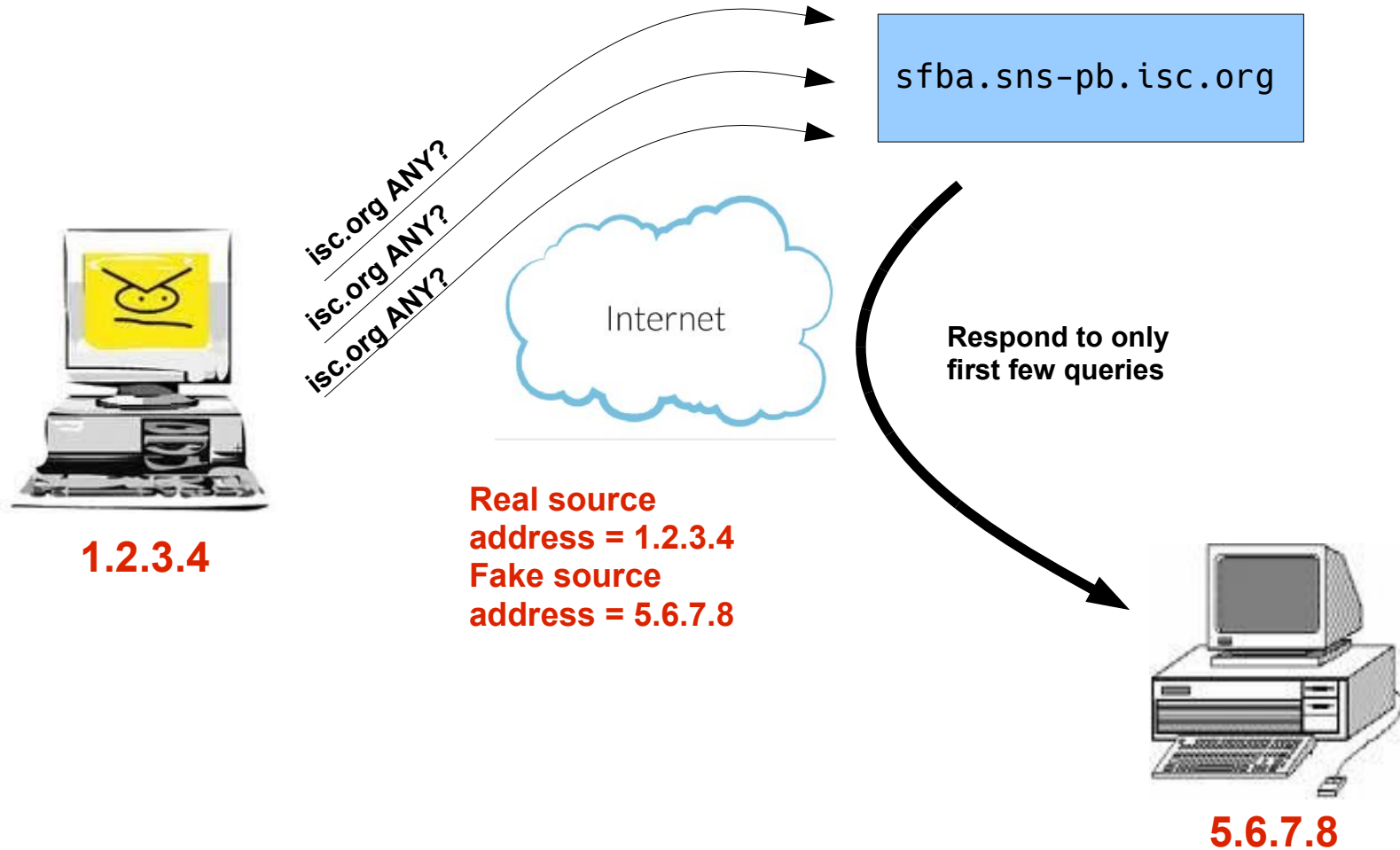
# RRL - Overview

- Info: <http://www.redbarn.org/dns/ratelimits>
- Motivated by participation of authoritative DNS servers in reflective DDoS attacks
  - [isc.org/ANY](http://isc.org/ANY) & [ripe.net/ANY](http://ripe.net/ANY)
- RRL Limits the number of ***unique responses*** returned by a DNS server to an IPv4 /24, or IPv6 /48
  - Not just random drops of queries
  - Implemented in NSD, BIND, Knot, PowerDNS, Microsoft, more...

# Reflective DDoS



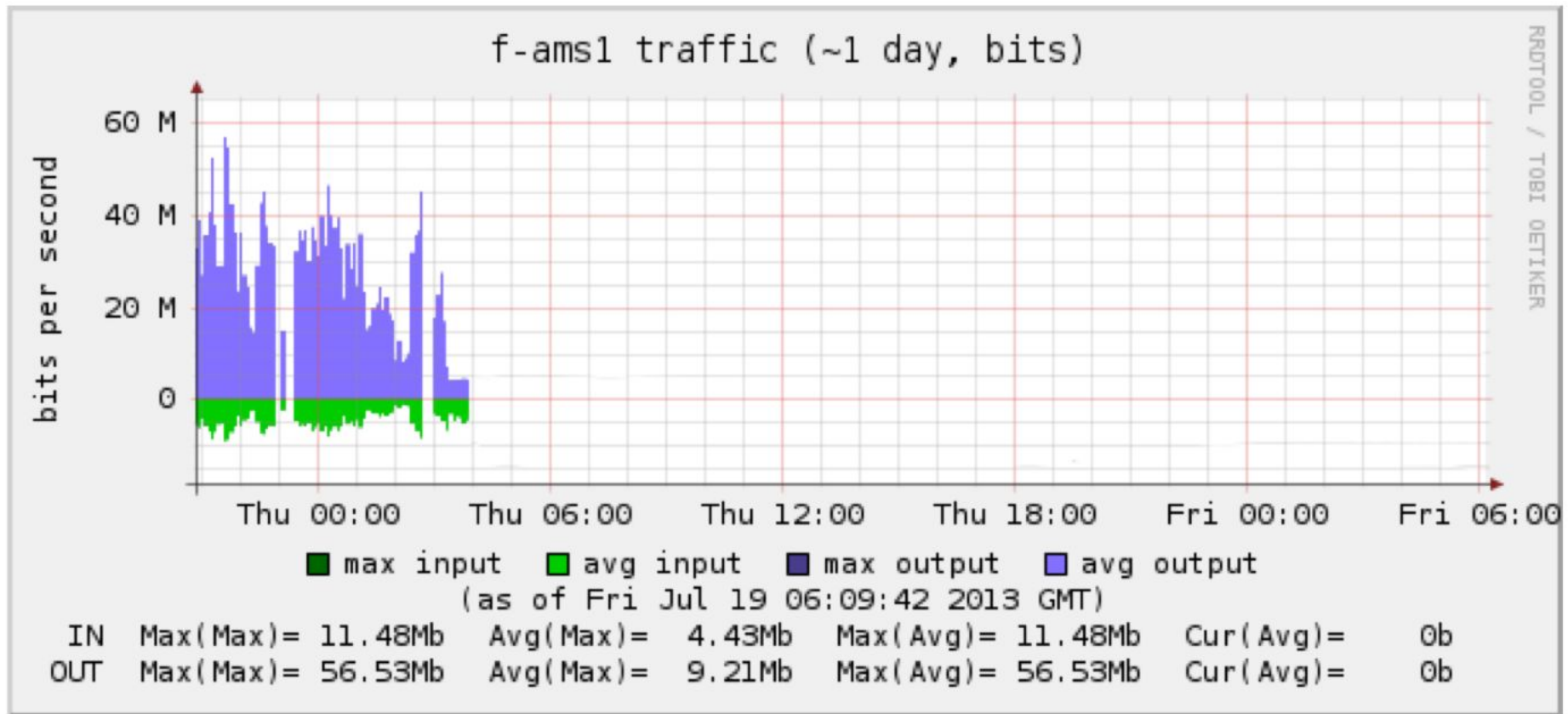
# Net effect of RRL





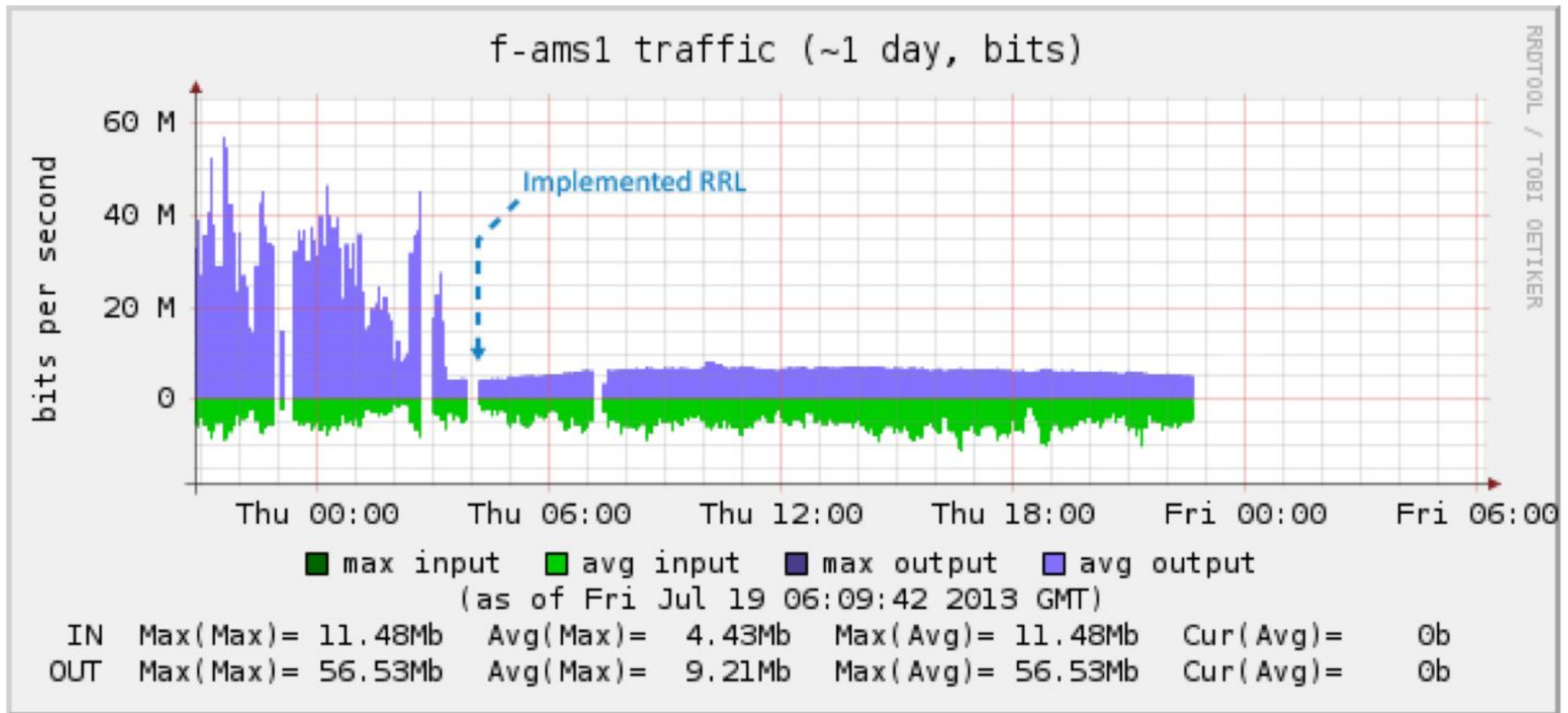
Slide courtesy Eddy Winstead @ ISC (LISA 14)

# ISC F-Root



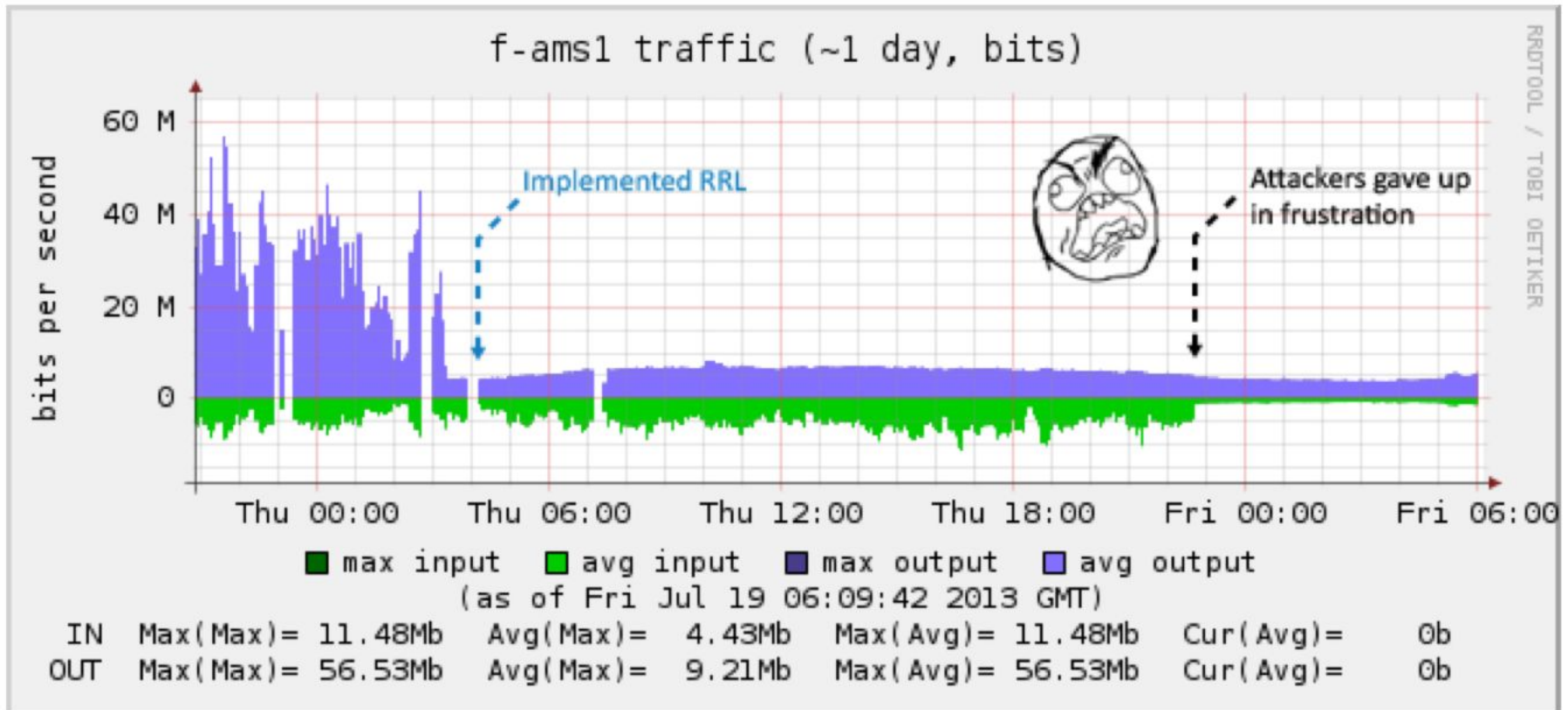
Slide courtesy Eddy Winstead @ ISC (LISA 14)

# ISC F-Root



Slide courtesy Eddy Winstead @ ISC (LISA 14)

# ISC F-Root



# Advantages of RRL

- Improved efficiency
  - Ability to deflect attacks
  - Reduces traffic
- Brand protection
  - Less likely used as part of attack (softer targets)
- Better service
  - Servers less loaded
  - Minimal impact on traffic (compared to filtering)

# Common configuration

- Responses per second & window seconds
  - How many identical requests from the same subnet need to be seen before RRL turns on? (for example 15 requests in 5 seconds)
- SLIP or TruncateRate (try “2”)
  - What ratio of responses should be truncated?
  - Common malformed response signals real clients to retry request with TCP to minimize disruption
- Start conservative & authoritative only

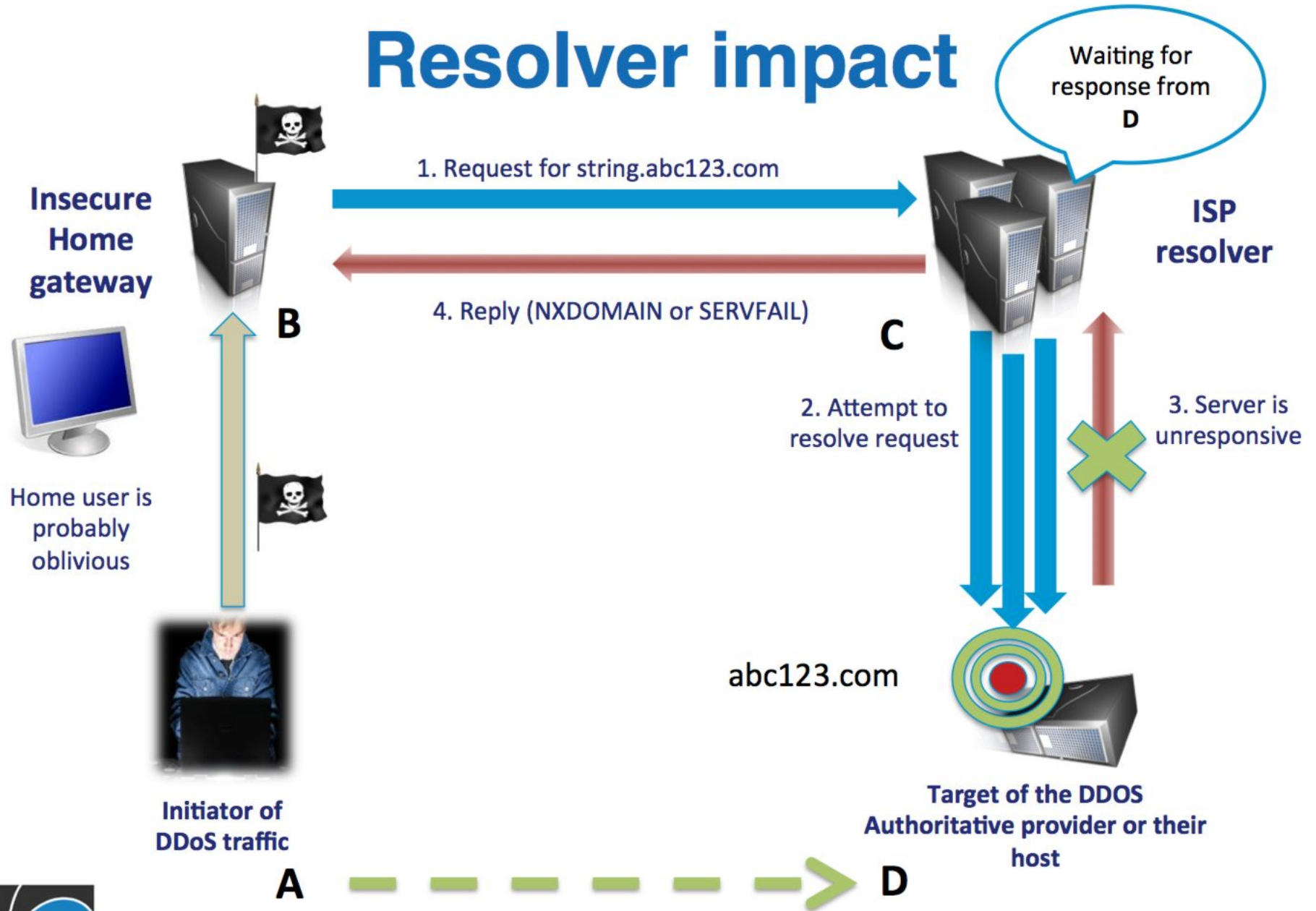
# **Recursive Rate Limiting (the other RRL)**

# Recursive rate limiting

- Response Rate Limiting designed for authoritative servers
- With Mirai/IoT, NTP, Chargen, other DDoS methods, Open Recursive Servers, DNS is not at forefront, but is still used in attacks.
- RRL alone is not enough; but it's still a good idea
- DNS servers have context that IP filters won't understand
- Investigate recursive server rate limiting. For example:
  - BIND (fetches-per-\*)
  - Unbound (ratelimit-\*)
- PRSD attack

Slide courtesy Eddy Winstead @ ISC (LISA 14)

# Resolver impact





Pause

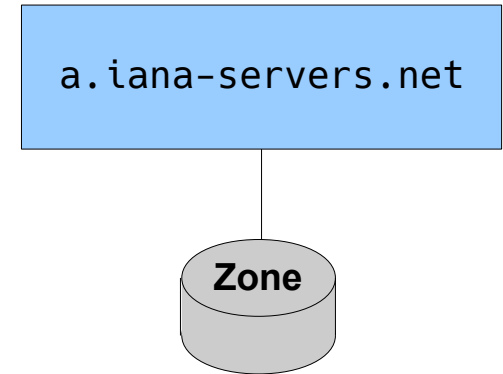
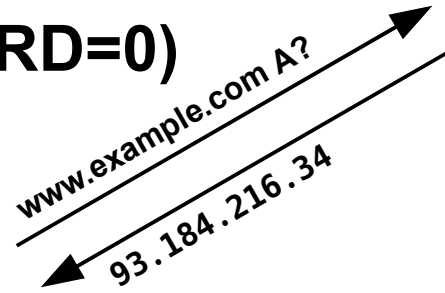
# DNSTAP

# DNSTAP

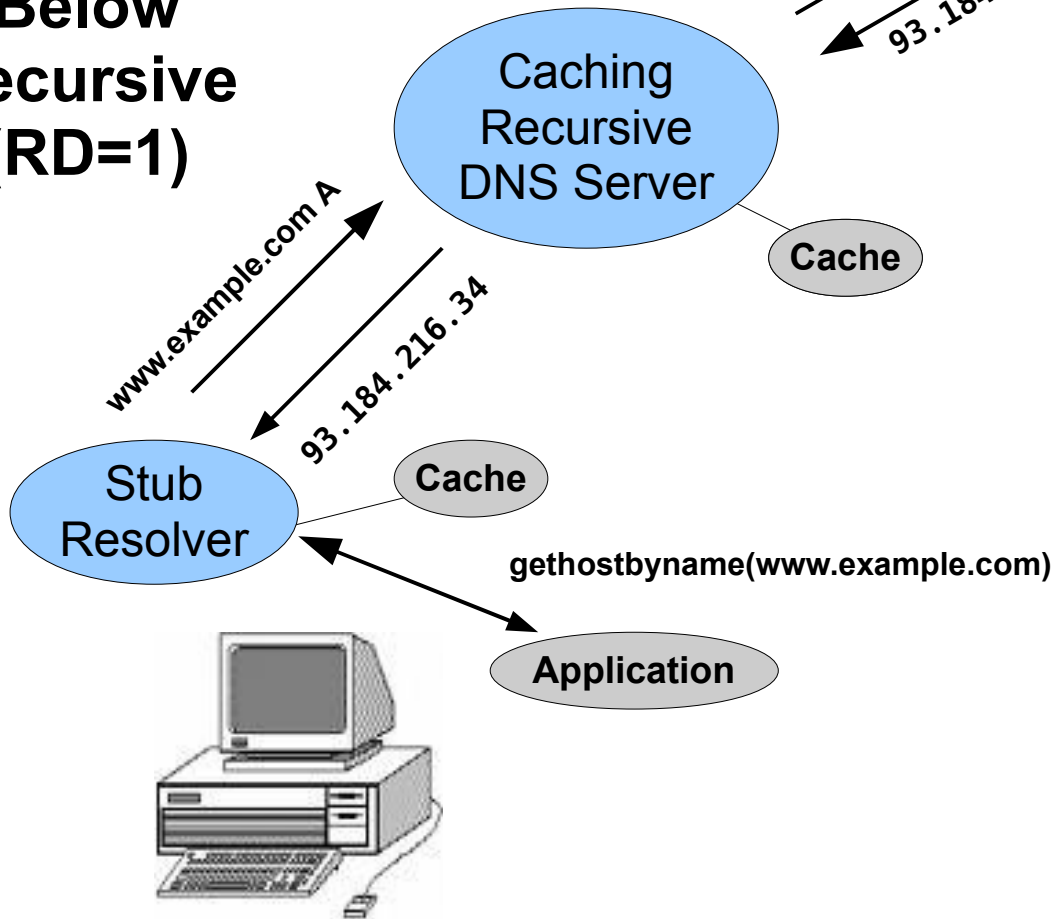
- <http://dnstap.info/>
- Built/Designed by Robert Edmonds
- Several slides courtesy of Jeroen Massar (APWG 14)

# DNS lookups

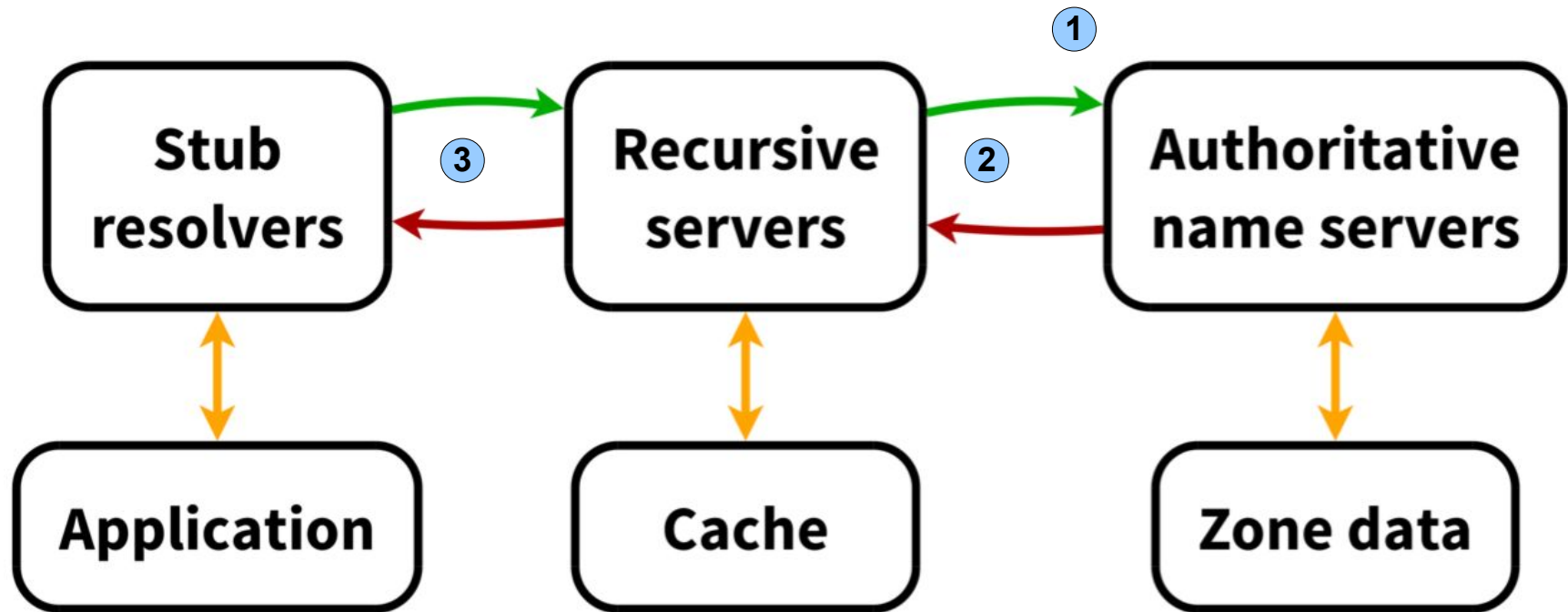
Above  
Recursive  
(RD=0)



Below  
Recursive  
(RD=1)



# Simplified view



- ① Query logging (eg: DSC)
- ② PassiveDNS Replication
- ③ Query logging (eg: IDS)

# Logging methods

- Auth queries
  - Wire: DSC, dnscap
  - Server: query logging (inefficient)
- PassiveDNS
  - tcpdump, dnscap, nmsgtool
  - Issues: no TCP, hardening, bailiwick reconstruction
- Client query logging
  - Server: query logging (inefficient)
  - Network: tcpdump, IDS (some TCP)

# DNSTAP monitoring types

“SQ” STUB\_QUERY

“SR” STUB\_RESPONSE

“CQ” CLIENT\_QUERY

“CR” CLIENT\_RESPONSE

“RQ” RESOLVER\_QUERY

“RR” RESOLVER\_RESPONSE

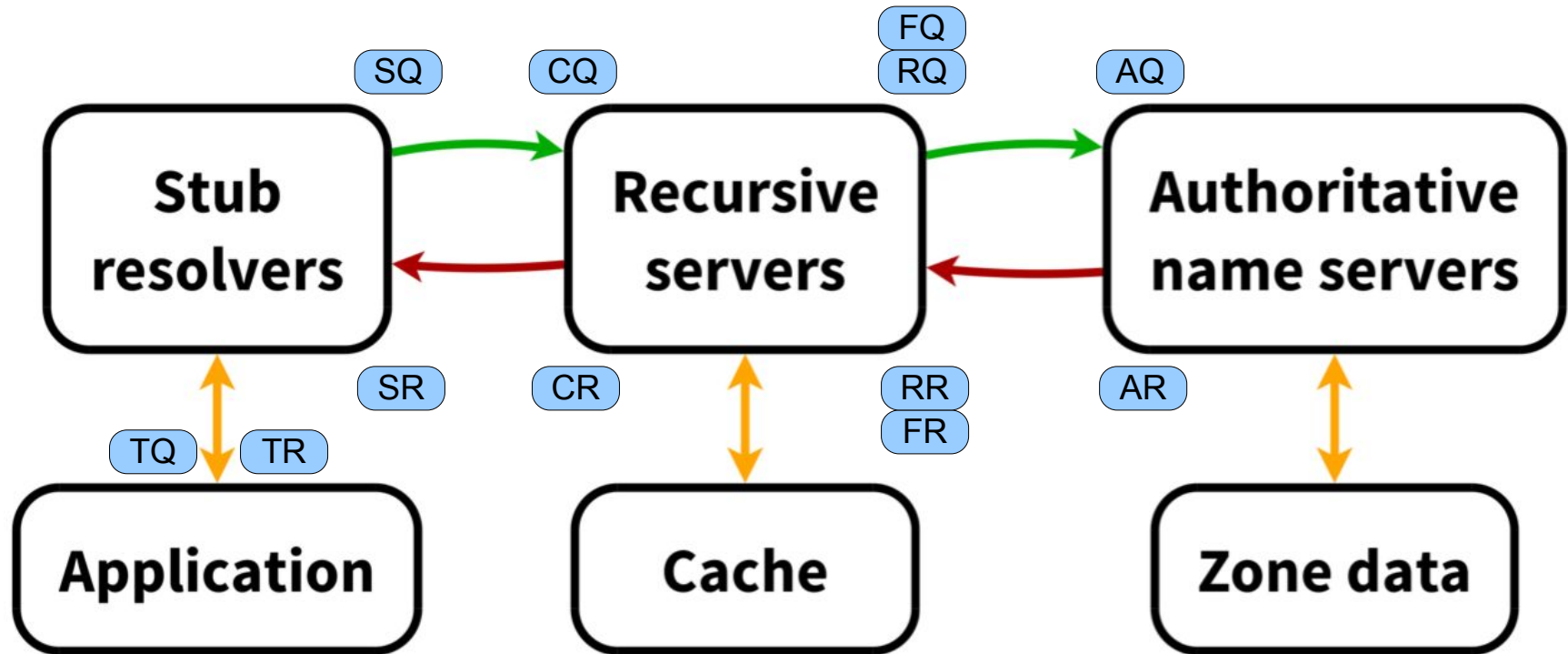
“AQ” AUTH\_QUERY

“AR” AUTH\_RESPONSE

“FQ”/“FD” FORWARDER\_QUERY/RESPONSE (same as RQ/RR, but RD=1)

“TQ”/“TD” TOOL QUERY/RESPONSE

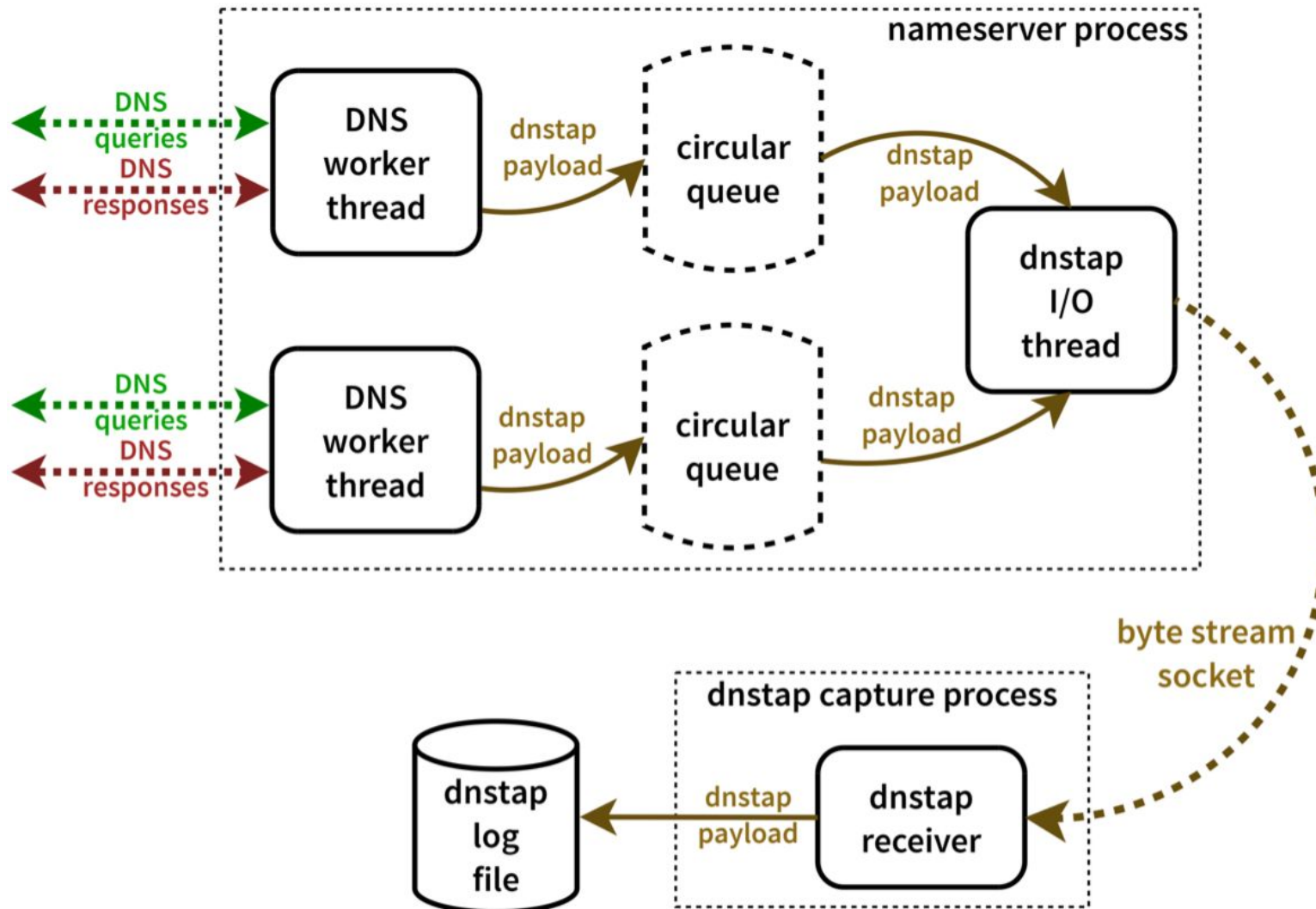
# DNSTAP types





# DNSTAP non-blocking

## *dnstap-enabled DNS server*



# DNSTAP architecture

- Supported by most major nameservers:
  - BIND, Unbound, Knot, Akamai
- nameserver writes to Unix socket
- fstrm reads from socket, dumps to file

```
fstrm_capture -u /var/run/unbound/dnstap.sock \  
-s 60 --gmtime -t protobuf:dnstap.Dnstap \  
-w /DIR/FILE.%Y%m%d-%H%M%S.dnstap
```

- other options in future (dnstap-nmsg)
- dnstap-read (BIND) reads from file
- Google Protocol Buffers binary format

# Reading DNSTAP data

```
# dnstap-read dump.20170411-174346.dnstap
```

```
11-Apr-2017 13:43:45.863 RR 199.7.83.42 UDP 866b www.akamai.com/IN/A
```

```
11-Apr-2017 13:43:45.911 RR 2001:7fd::1 UDP 852b f.gtld-servers.net/IN/AAAA
```

```
11-Apr-2017 13:43:45.917 RR 192.31.80.30 UDP 789b f.gtld-servers.net/IN/AAAA
```

```
11-Apr-2017 13:43:45.917 RR 192.41.162.30 UDP 789b m.gtld-servers.net/IN/AAAA
```

```
11-Apr-2017 13:43:45.917 RR 192.41.162.30 UDP 789b d.gtld-servers.net/IN/AAAA
```

```
11-Apr-2017 13:43:45.924 RR 192.31.80.30 UDP 771b av2.nstld.com/IN/AAAA
```

```
11-Apr-2017 13:43:45.924 RR 192.26.92.30 UDP 771b av3.nstld.com/IN/A
```

```
11-Apr-2017 13:43:45.924 RR 192.31.80.30 UDP 771b av1.nstld.com/IN/AAAA
```

```
11-Apr-2017 13:43:45.924 RR 192.41.162.30 UDP 771b av4.nstld.com/IN/AAAA
```

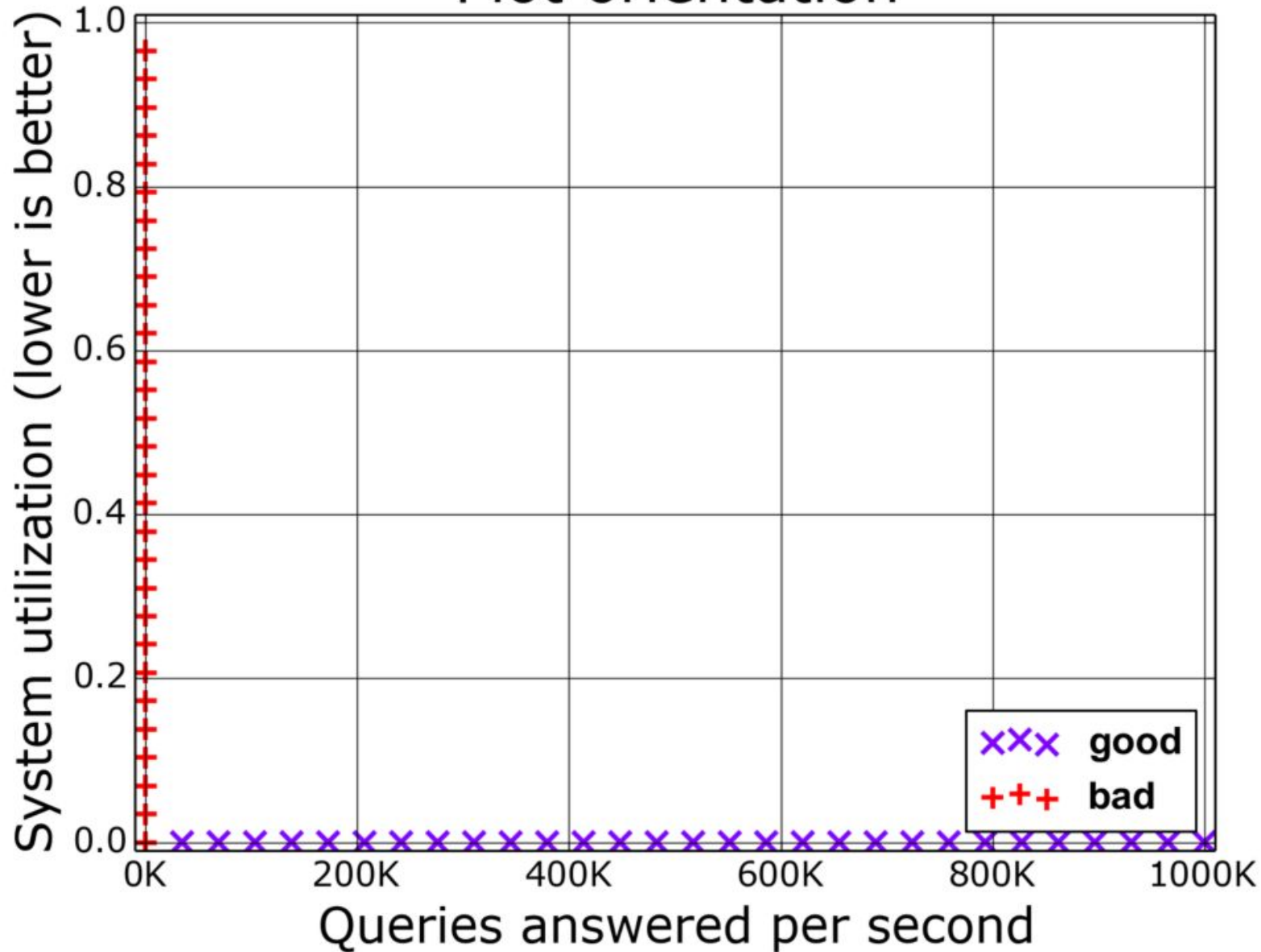
```
11-Apr-2017 13:43:45.928 RR 192.228.79.201 UDP 852b h.gtld-servers.net/IN/AAAA
```

```
11-Apr-2017 13:43:45.931 RR 192.82.134.30 UDP 286b av3.nstld.com/IN/A
```

```
11-Apr-2017 13:43:45.931 RR 192.82.134.30 UDP 286b av1.nstld.com/IN/AAAA
```

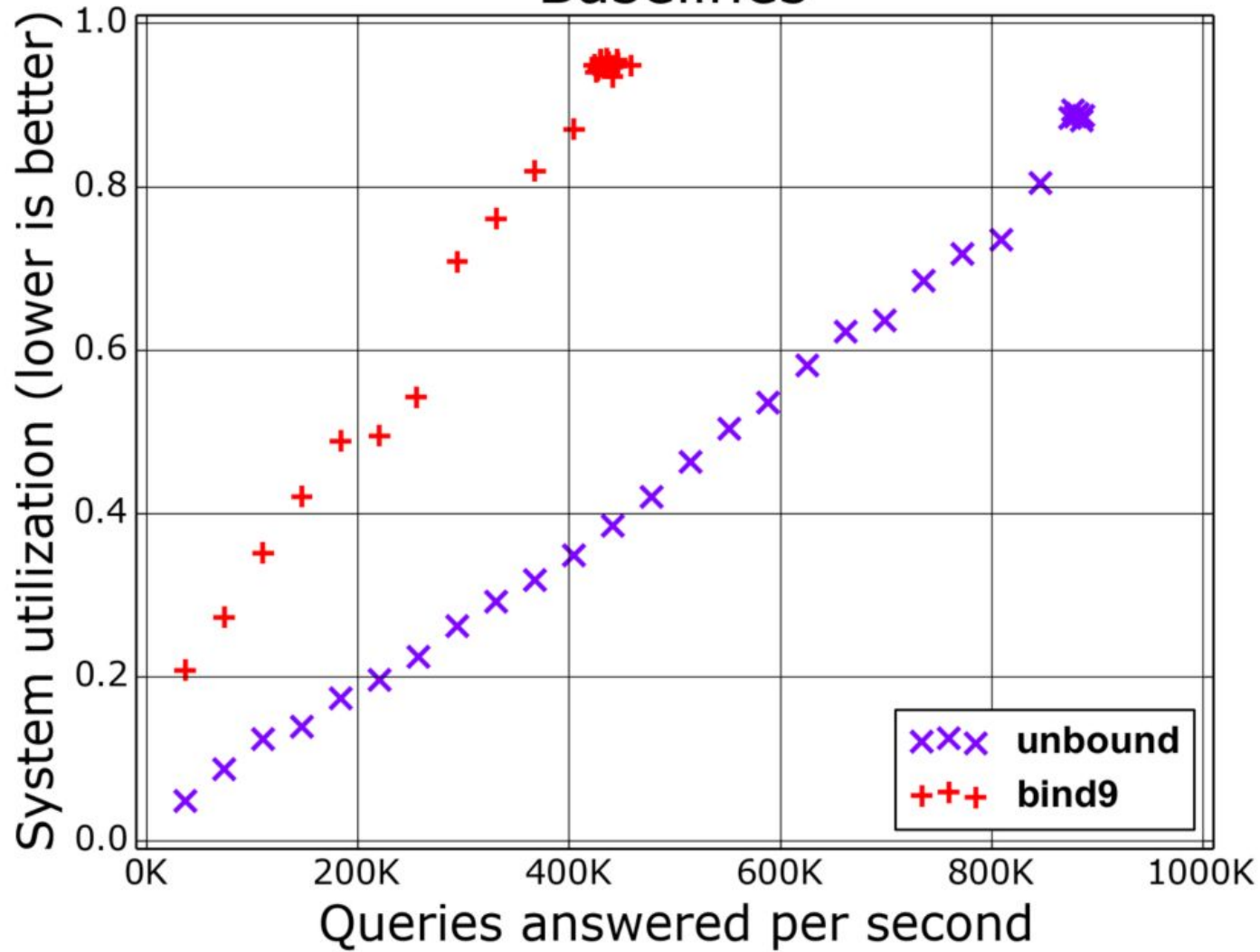
# Performance

Plot orientation

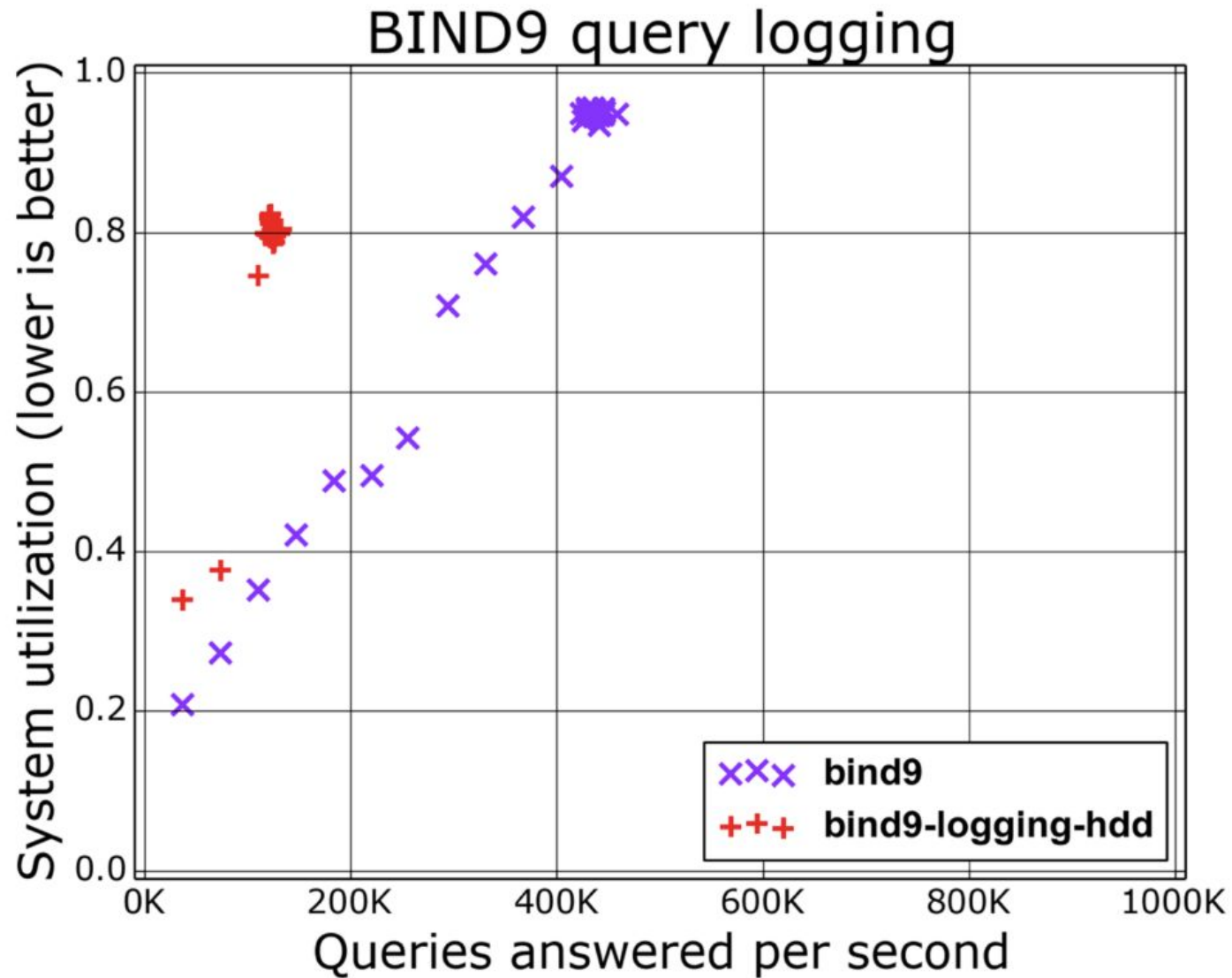


# Performance

## Baselines

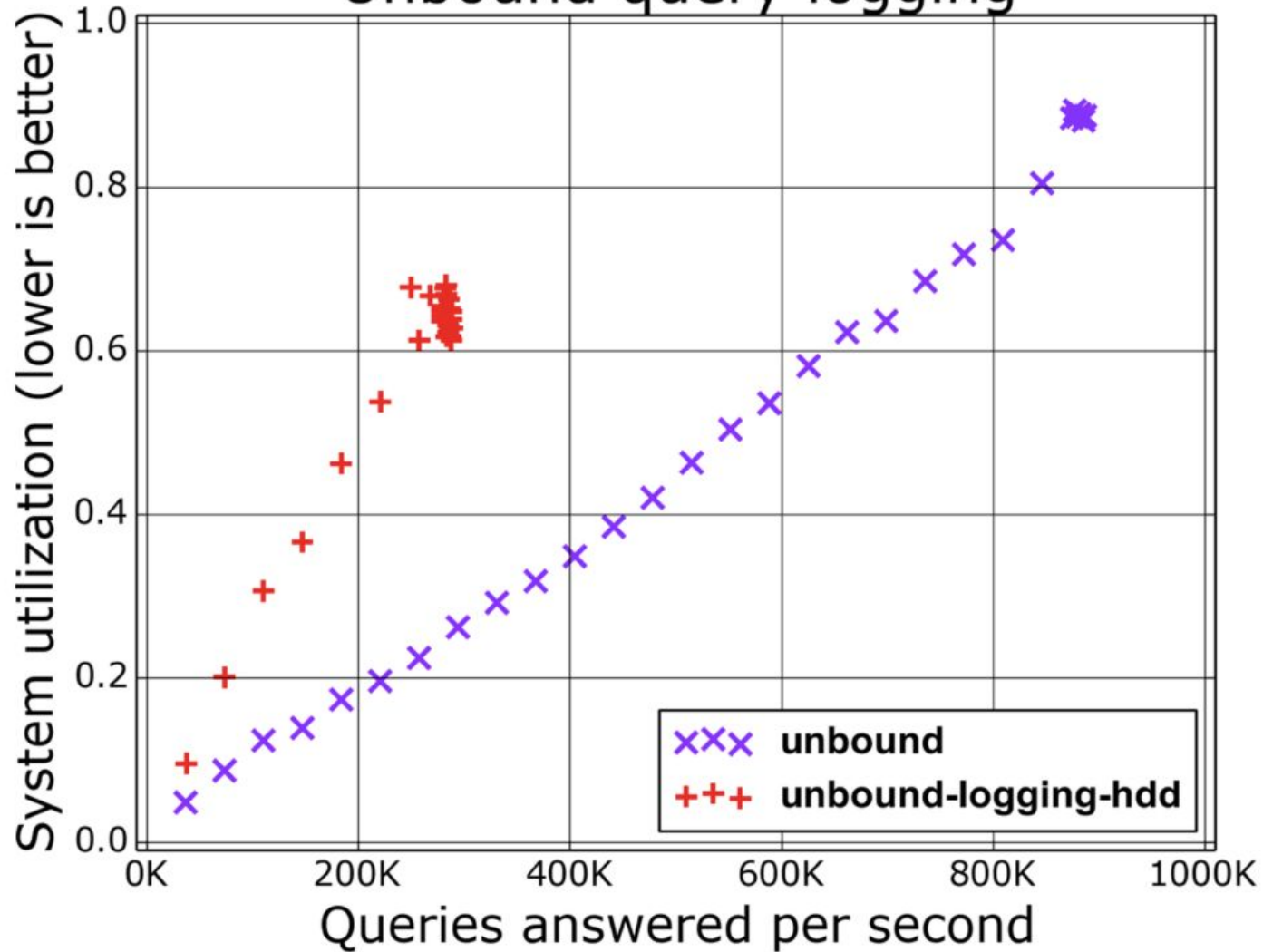


# Performance

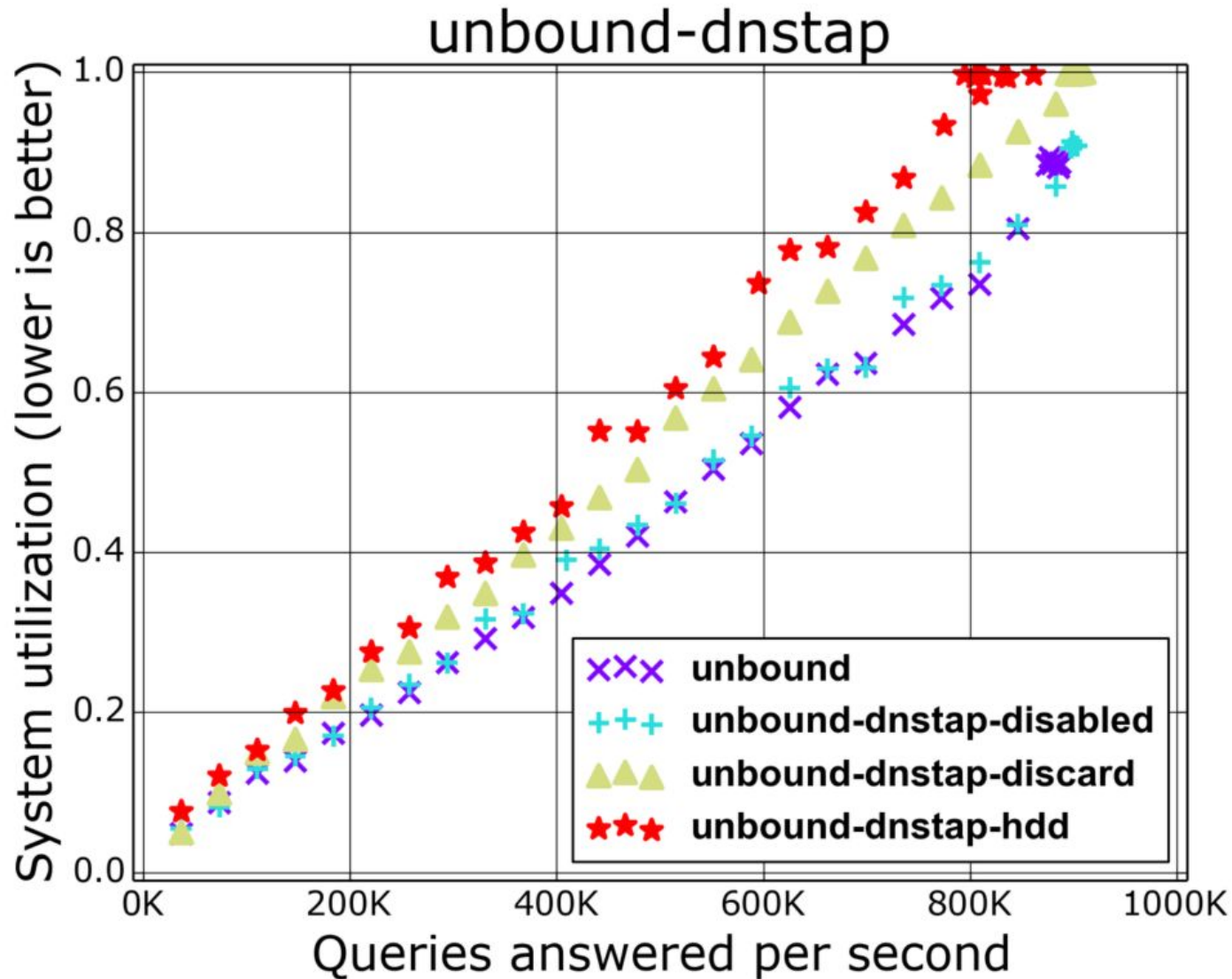


# Performance

## Unbound query logging



# Performance





# Performance update

- two-thread recursive nameserver under PRSD attack: 200% system CPU
- tcpdump 10%+ of system CPU
- dnstap <1% of system CPU
- Look to DNS-OARC 26 for recent performance comparison.

# DPRIVE

- Encrypted TLS/tcp client for DNS queries between stub resolver and recursive servers
- <https://datatracker.ietf.org/doc/rfc7858/>
- Already implemented – moving monitoring to clients and nameservers
- IDS vendors may need to adapt